



# Learning Sparse Representations for Image and Signal Modeling

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# Assignments



## Different ways of solving linear systems

There are different options for solving linear systems

- Construct an  $N \times N$  matrix  $A$  corresponding to the 1-d Discrete Cosine Transform (DCT) for an  $N$ -dimensional vector. Choose a random  $x_0$  and compute  $s = Ax_0$ .
- Recover  $x_0$  from  $s$  (to investigate different solutions, ignore the fact that  $A' = A^{-1}$ ):
  - solving the normal equations  $A'A x = A' s$  and computing the inverse of  $A'A$ ,
  - using the LU decomposition of  $A$ , (See Brendt's notes Section 1.2)
  - solving the linear system in Matlab using `\`
  - use conjugate gradient descent (see `cgs` in Matlab)

How do the computational cost and accuracy of these methods scale with  $N$ ? Repeat the experiment with multiple different choices of  $s$ .



### Other exercises

- Prove that  $\frac{\partial}{\partial \mathbf{x}} \|\mathbf{x}\|_2 = \frac{\mathbf{x}^T}{\|\mathbf{x}\|_2}$  and that  $\frac{\partial}{\partial \mathbf{x}} \|\mathbf{x}\|_2^2 = 2\mathbf{x}$
- Prove that the sum of convex functions (having the same domain) is also convex
- Prove that  $\|\mathbf{x}\|_2^2$  and  $\|\mathbf{Ax} - \mathbf{s}\|_2^2$  are convex functions
- Prove, by zeroing the derivatives, the key step in matching pursuit algorithms, i.e.,

$$\operatorname{argmin}_{z \in \mathbb{R}} \|\mathbf{b}_j z - \mathbf{s}\|_2^2 = \frac{\mathbf{b}_j' \mathbf{s}}{\|\mathbf{a}_j\|_2^2}$$



## Minimum $\ell_0$ algorithms

- Implement in separate functions the following algorithms:
  - Matching Pursuit (MP): using stopping criteria on the sparsity, the maximum number of iterations and the reconstruction error
  - Orthogonal Matching Pursuit (OMP): using as stopping criteria either the sparsity and/or the reconstruction error
    - Use OMP to solve the sparse coding for the DCT + delta case, using [D,C]
  - Orthogonal Matching Pursuit (OMP-LS): using as stopping criteria either the sparsity and/or the reconstruction error
  - Weak-MP: using the same stopping criteria of MP
  - Thresholding (using Least Squares solutions to compute the projection on the selected subspaces), and the same stopping criteria of OMP
- See the next slides for hints about Weak-OMP and Thresholding



## Minimum $\ell_0$ algorithms

- Plug these functions in the image denoising framework developed in the previous assignment and test it using the dictionary learned from patches of natural images.
- Try OMP, MP, HT w.r.t. DCT basis, are these equivalent?



## WEAK-MP (Reference)

Weak-MP implements a simpler and non-exhaustive sweeping step w.r.t. MP.

In each stage sweeping ends and as soon as one atom is found to reduce the residual by some threshold, i.e.,

$$\frac{(d'_i r^k)^2}{\|d_i\|_2^2} > \tau \|r^k\|_2^2$$

(or alternatively  $\epsilon(j) < \tau \|r^k\|_2^2$  )

Then, the selected atom is added to the support and everything proceeds as in MP



## THRESHOLDING (Reference)

Thresholding:

- compute only once the errors that are computed at each step in MP

$$\epsilon(j) = \operatorname{argmin}_{z \in \mathbb{R}} \left\| \mathbf{d}_j z - \mathbf{s} \right\|_2^2$$

- Sort the errors in a descending order
- Iteratively scan the atoms according to their sorted errors
  - Update the active set  $\omega = \omega \cup \{j\}$
  - Compute as in OMP the LS projection on  $D_\omega$
- Stop when the residual is small enough: this allows to recover solutions that are sparser than the number of originally selected support