

Computer Vision and Pattern Recognition

Giacomo Boracchi

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USI, Lugano

The Team

Who I am

Giacomo Boracchi (giacomo.boracchi@polimi.it)

Mathematician (Università Statale degli Studi di Milano 2004),

PhD in Information Technology (DEIB, Politecnico di Milano 2008)

Associate Professor since 2019 at DEIB, Polimi (Computer Science)



My research interests are mathematical and statistical methods for:

- Image analysis and processing
- Machine Learning and in particular unsupervised learning, change and anomaly detection

... and the two combined

Who I am

Pietro Verzelli (pietro.verzelli@usi.ch)

Bachelor in Physics (University of Bologna, 2015)

Master in Physics of Complex Systems (University of Turin, 2017)

Currently a PhD student here at USI

In my research I study the relationship between dynamical systems and machine learning, in particular recurrent neural networks.



What about you?

Let's start



Photo Credits: Andrea Sanfilippo

RGB Images



$$I \in \mathbb{R}^{R \times C \times 3}$$



$$R \in \mathbb{R}^{R \times C}$$



$$G \in \mathbb{R}^{R \times C}$$



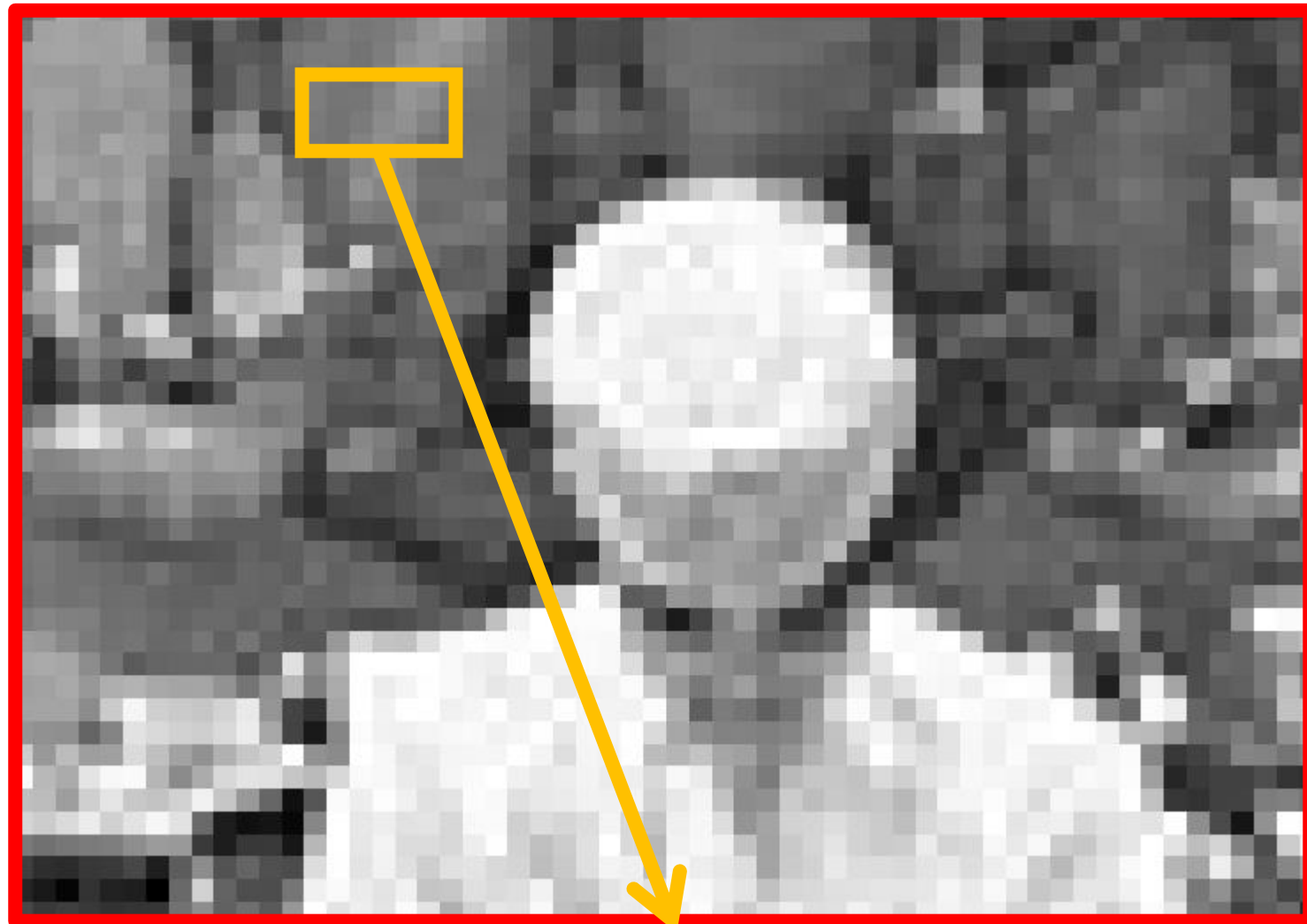
$$B \in \mathbb{R}^{R \times C}$$

RGB Images

Images are saved by encoding each color information in 8 bits. So images are rescaled and casted in $[0,255]$



$$R \in \mathbb{R}^{R \times C}$$



123	122	134	121	132
122	121	125	132	124
119	127	137	119	139

RGB Images

[0, 205, 155]

[15, 17, 19]

[230, 234, 233]

[253, 5, 6]



[106, 124, 138]

Information is difficult to grasp when we
look at images as matrices

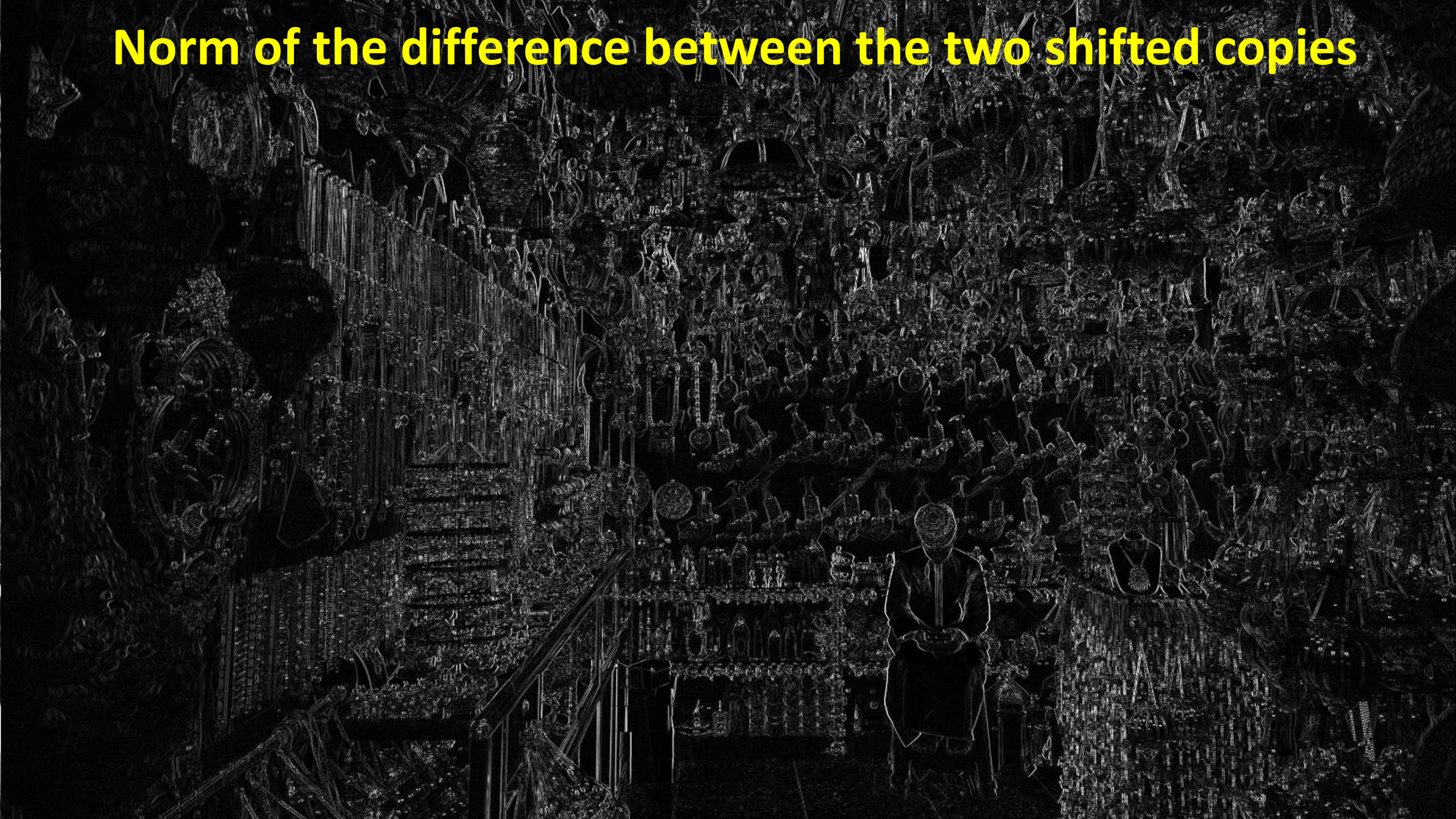


Photo Credits: Andrea Sanfilippo



That was a shift of a single pixel.
It does not seem to change the information
in this image

Norm of the difference between the two shifted copies



Original Range [0-380]



Can you see only pixels?



Photo Credits: Andrea Sanfilippo

So why Computer Vision and Pattern
Recognition?

Computer Vision

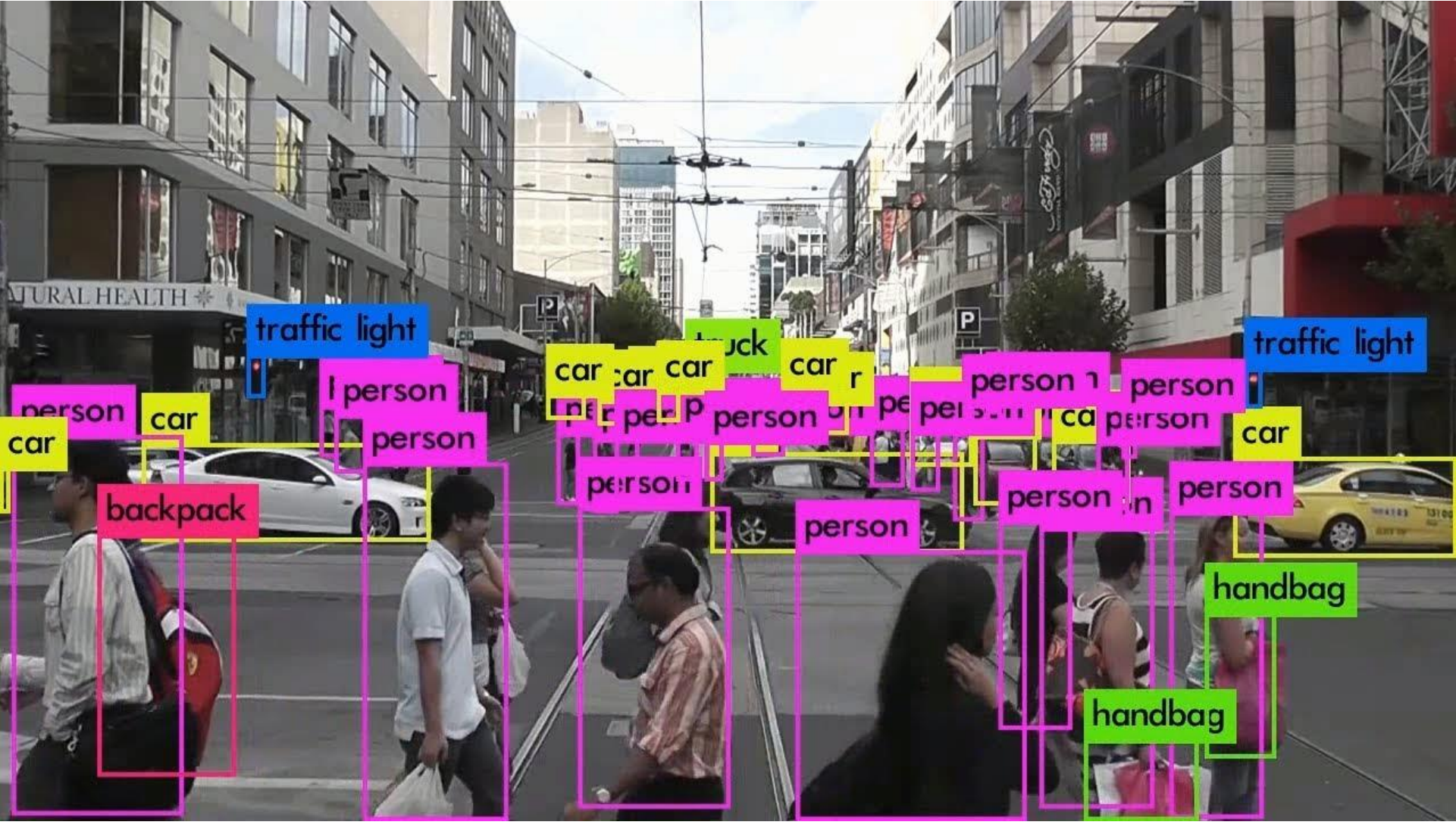
An interdisciplinary scientific field that deals with how computers can be made to **gain high-level understanding from digital images or videos**

Computer Vision

An interdisciplinary scientific field that deals with how computers can be made to **gain high-level understanding from digital images or videos**

... which has grown incredibly fast in the last years

Object Detection



Redmon, J., & Farhadi, A. (2018). Yolov3: An incremental improvement. arXiv preprint arXiv:1804.02767.

Pose Estimation



Source: <https://www.youtube.com/watch?v=YGO2lwAgrig>

Cao, Z., Hidalgo, G., Simon, T., Wei, S.E. and Sheikh, Y. OpenPose: realtime multi-person 2D pose estimation using Part Affinity Fields. CVPR 2017 arXiv preprint arXiv:1812.08008.

Autonomous Driving

By Dllu - Own work, CC BY-SA 4.0, <https://commons.wikimedia.org/w/index.php?curid=64517567>

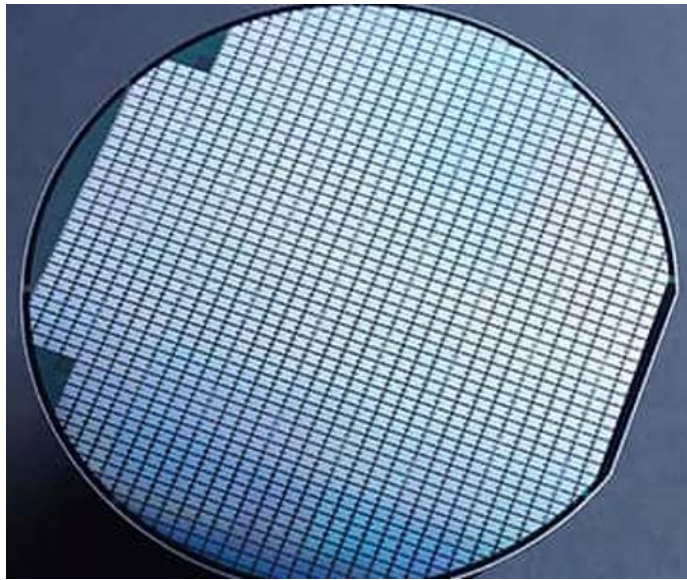


Ian Maddox [CC BY-SA (<https://creativecommons.org/licenses/by-sa/4.0>)]

Automatic Shelf Analysis



Quality Inspection

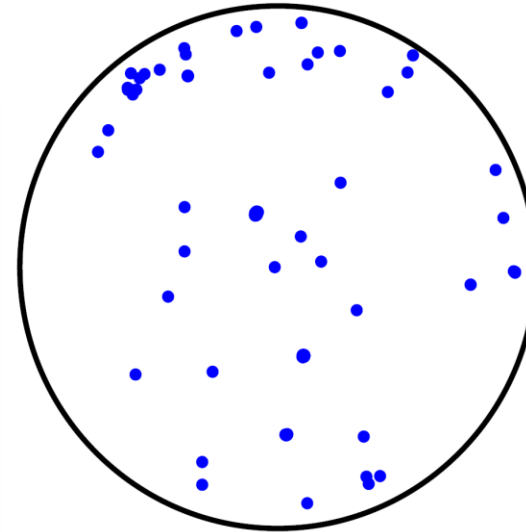


Inspection
Tool



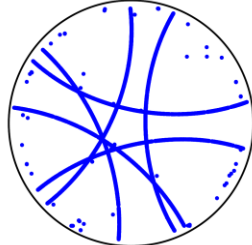
Wafer Defect Map (WDM)

X	Y
1863	709
1346	3067
2858	17095
3392	3508
...	...
282	6532
892	18888
4427	9873

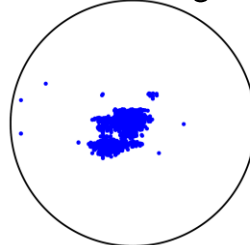


Silicon Wafer

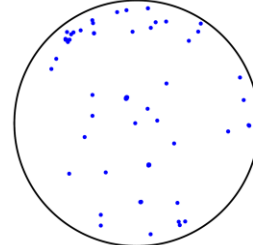
BasketBall



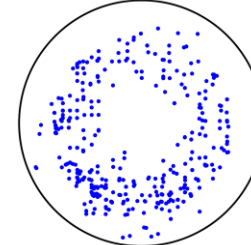
ClusterBig



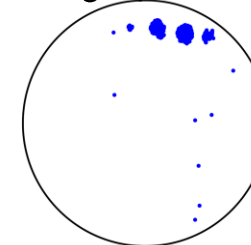
ClusterSmall



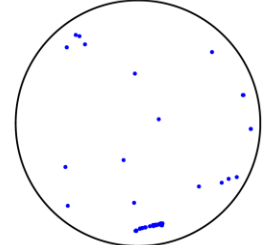
Donut



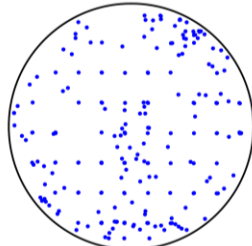
Fingerprints



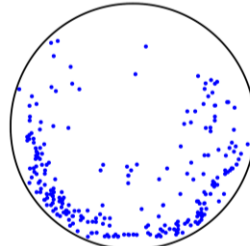
GeometricScratch



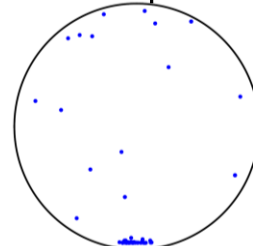
Grid



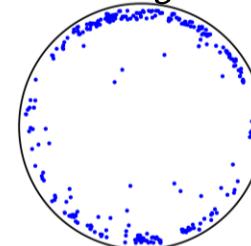
HalfMoon



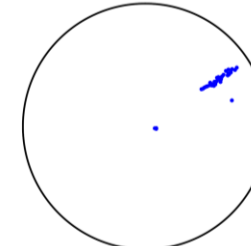
Incomplete



Ring



Slice



ZigZag

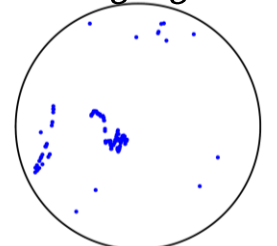


Image Searches

Inbox (39) - giacomio79@gmail.c x rabbit - Google Photos x +

photos.google.com/search/rabbit

← rabbit

Sat, Apr 6



Thu, Apr 4



Sat, Apr 9, 2016



Image / Video Restoration



Noisy 16.10 dB

Image / Video Restoration



Restored 28.49 dB

Maggioni, M., Boracchi, G., Foi, A., & Egiazarian, K. (2012). Video denoising, deblocking, and enhancement through separable 4-D nonlocal spatiotemporal transforms. *IEEE TIP 2012*

Inpainting



Original damaged photo



Restored photo

Bertalmio, M., Sapiro, G., Caselles, V., & Ballester, C. (2000, July). Image inpainting. In *Proceedings of the 27th annual conference on Computer graphics and interactive techniques* (pp. 417-424).

Enhancement (Instance Segmentation)



3D Reconstruction



... and Pattern Recognition

The field of pattern recognition is concerned with

- **the automatic discovery of regularities in data** through the use of computer algorithms and with
- **the use of these regularities to take actions** such as classifying the data into different categories

CV and PR are very related, since regularities is what we use to understand images

... and Pattern Recognition

The field of pattern recognition is concerned with

- **the automatic discovery of regularities in data** through the use of computer algorithms and with
- **the use of these regularities to take actions** such as classifying the data into different categories

CV and PR are very related, since regularities is what we use to understand images

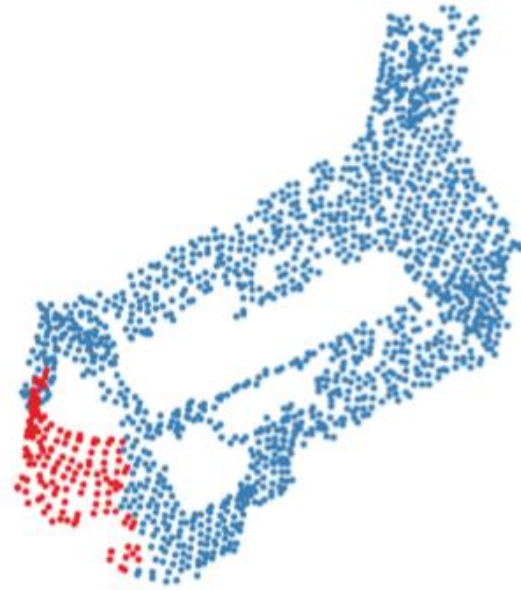
In this course, **data will be images** where the extraction of patterns is a primary concern.

Pattern Recognition scope is however wider (e.g. biomedical signals, vectors, graphs, etc...)

Model Fitting



Image of the scene



colour coded class



colour coded model

Image Segmentation

Objects appearing in the image:

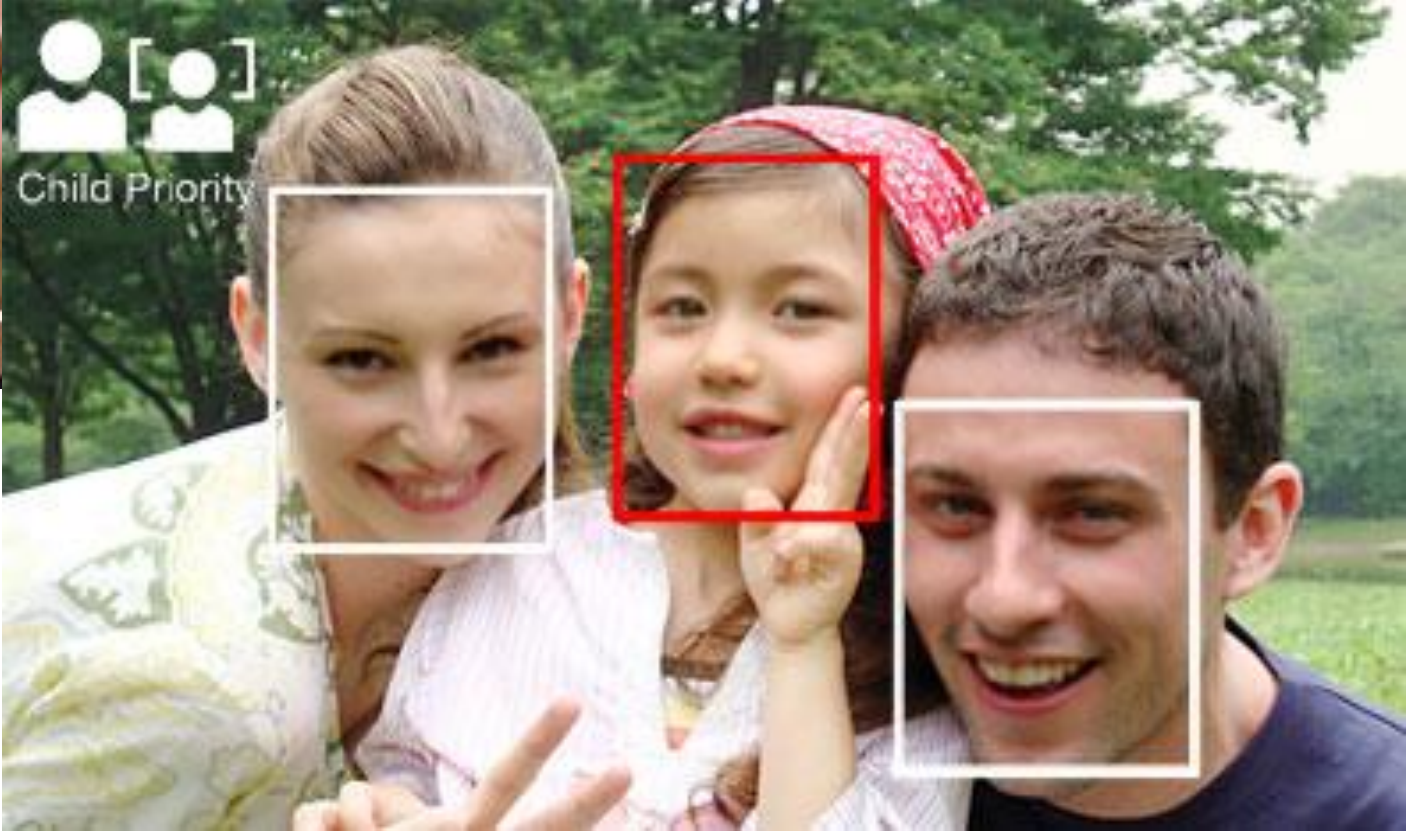
Boat

Dining table

Person



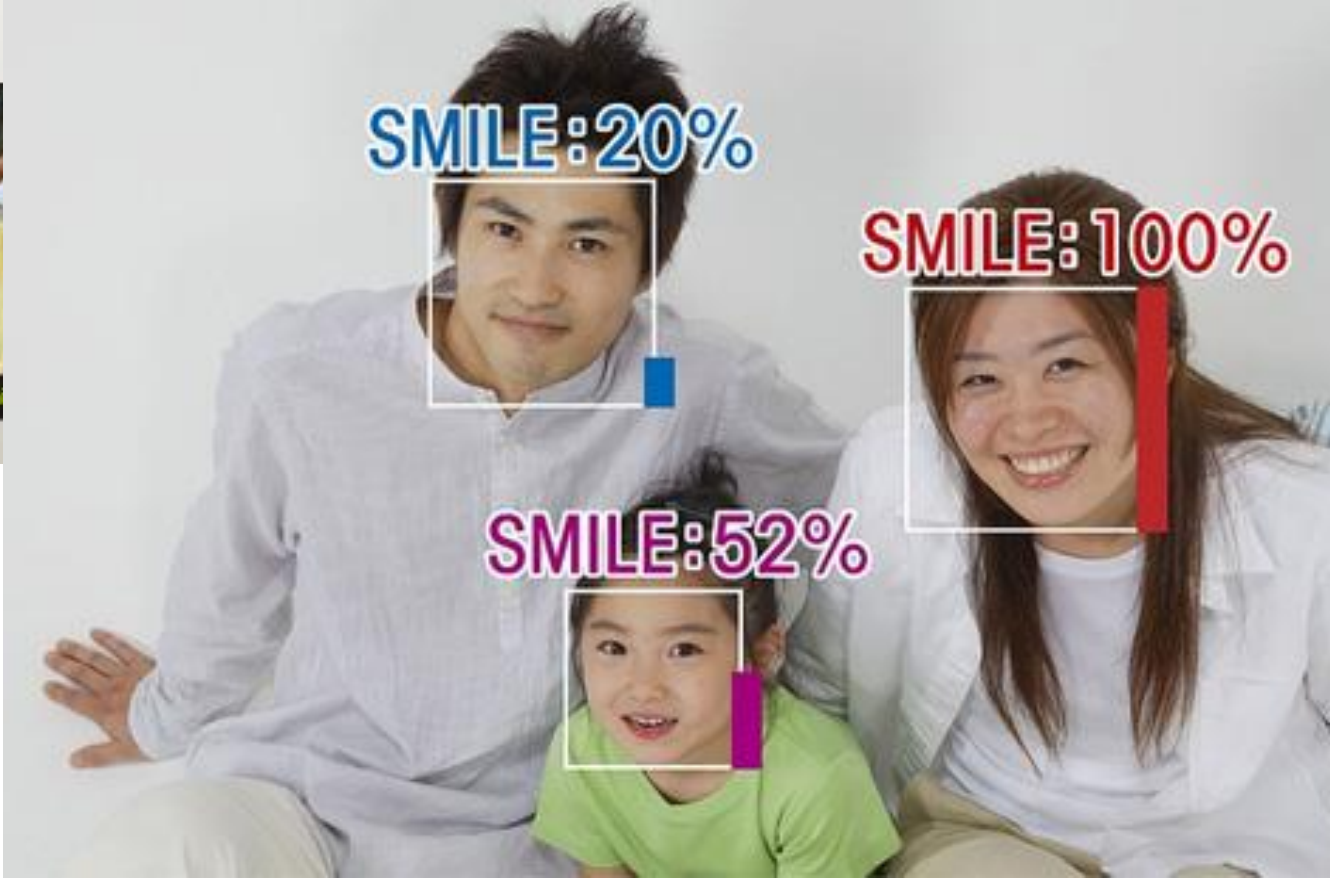
Face Detection



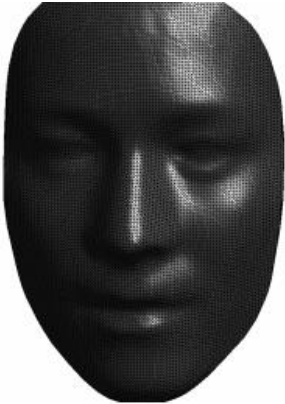
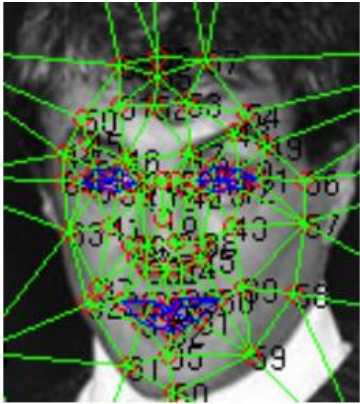
Smile Detection



©Akibahara News



Face Identification

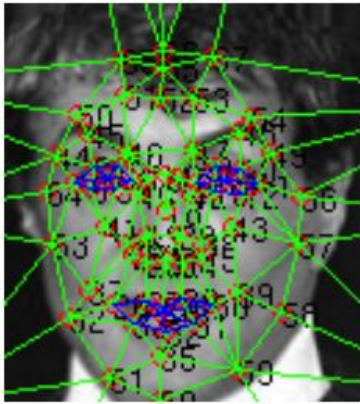
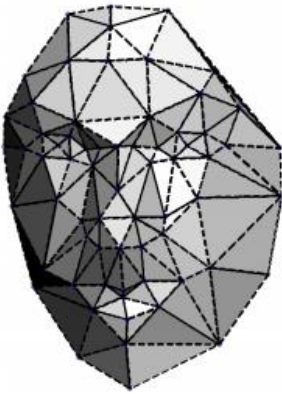


(a)

(b)

(c)

(d)



(e)

(f)

(g)

(h)

Are these Challenging Problems?

Yes... for several reasons:
Images are very high-dimensional data

CIFAR-10 dataset

The CIFAR-10 dataset contains
60000 images:

Each image is 32x32 RGB

Images are in 10 classes

6000 images per class

Extremely small images, but high-dimensional:

$$d = 32 \times 32 \times 3 = 3072$$

airplane



automobile



bird



cat



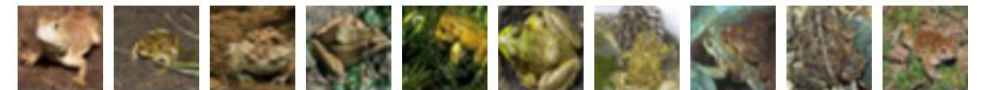
deer



dog



frog



horse



ship



truck



This resolution is by far smaller than what we are used to

$d = 3072$



Former standard repository for ML research



$d = 3072$

Attributes

Less than 10 (116)

10 to 100 (218)

Greater than 100 (86)

- 88% < 500 attributes
- 92% < 3.2K attributes

It is even difficult to describe
unambiguously image content

Label Ambiguity

Man?

Beer?

Dinner?

Restaurant?

Sausages?

....



There are many **transformations** that change the image matrix dramatically, while not its semantic content

Illumination conditions changes



Deformations



Copyright Christine Matthews



© Copyright Patrick Roper

View Point Change



... and many others

Occlusion



Background clutter

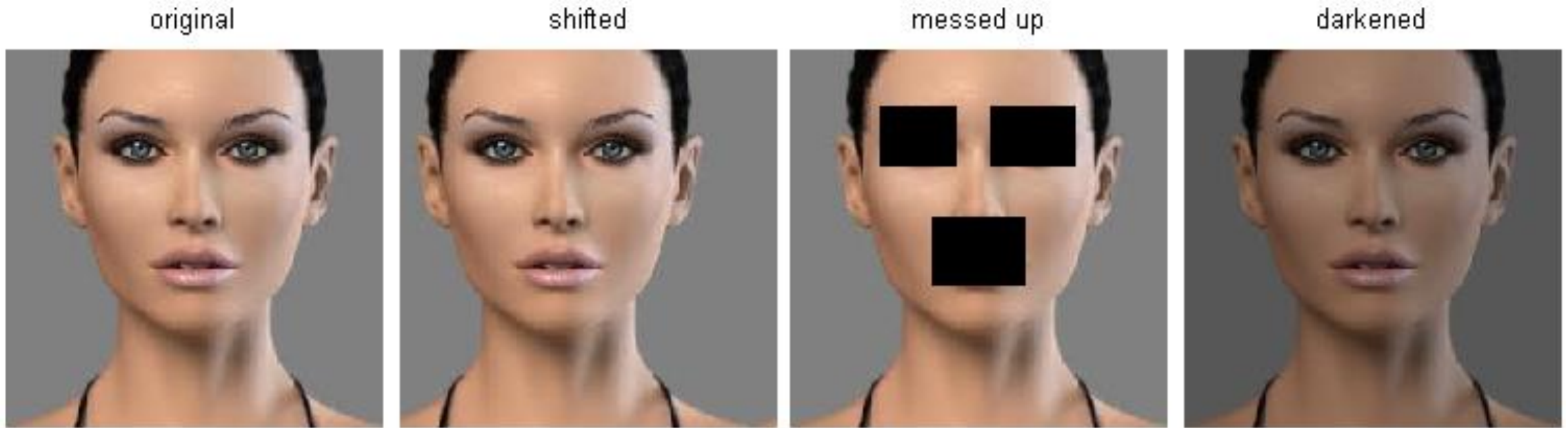


Scale variation



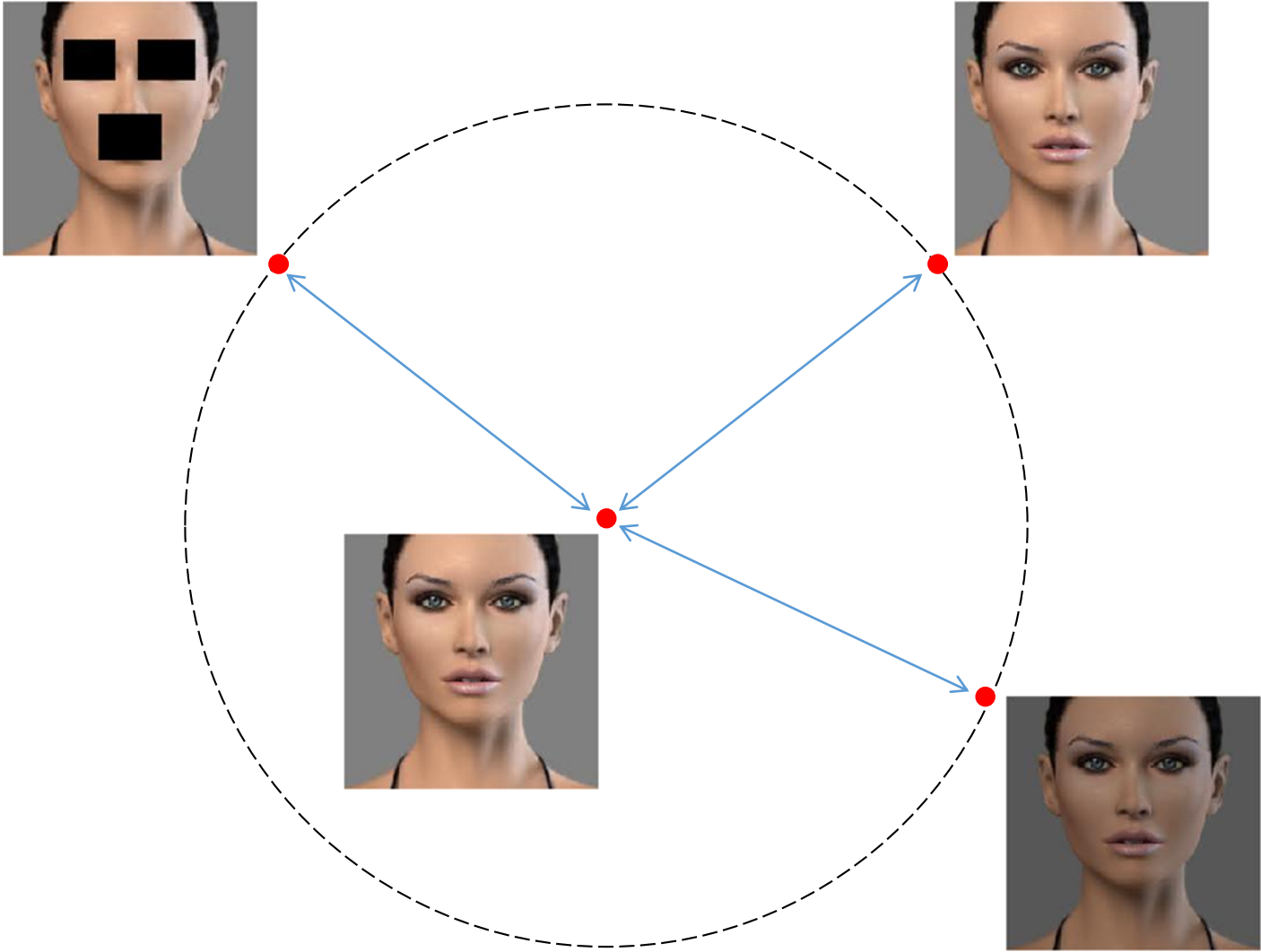
Perceptual similarity in images is not
related to pixel-similarity

Perceptual Similarity vs Pixel Similarity



The three images have the same pixel-wise distance from the original one
...but perceptually they are very different

Perceptual Similarity vs Pixel Similarity



The Course Outline and the Broad Landscape of CVPR

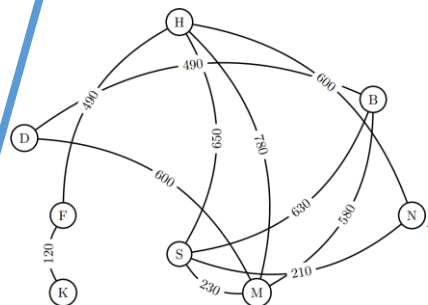
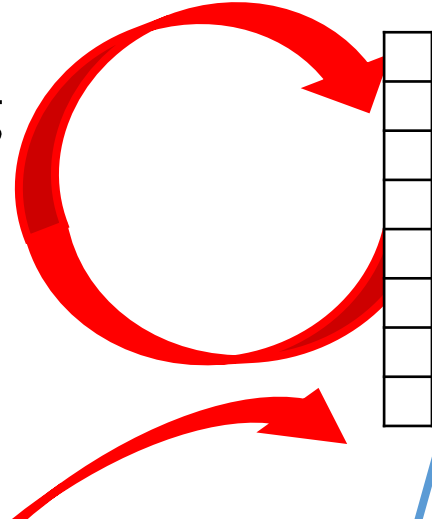
Machine Learning
Pattern Analysis

Image Analysis

Image
Processing



2D



nD

Computer Graphics



3D

Shape Analysis

Geomery
Processing

Computer Vision

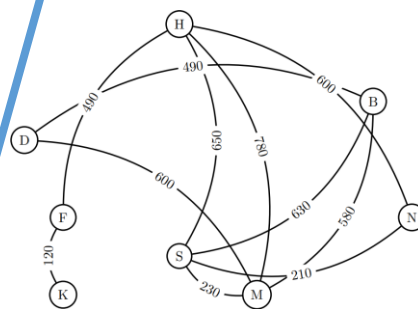
Machine Learning
Pattern Analysis

Image Analysis

Image
Processing

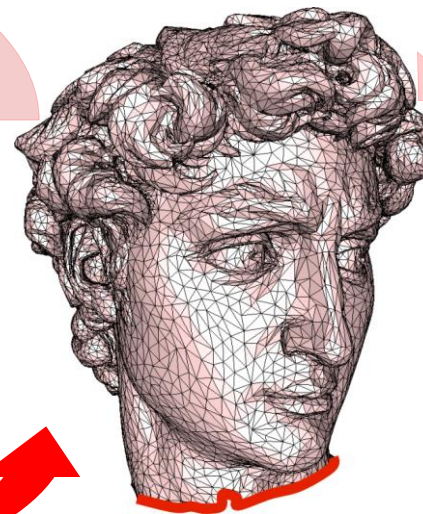


2D



nD

Computer Graphics

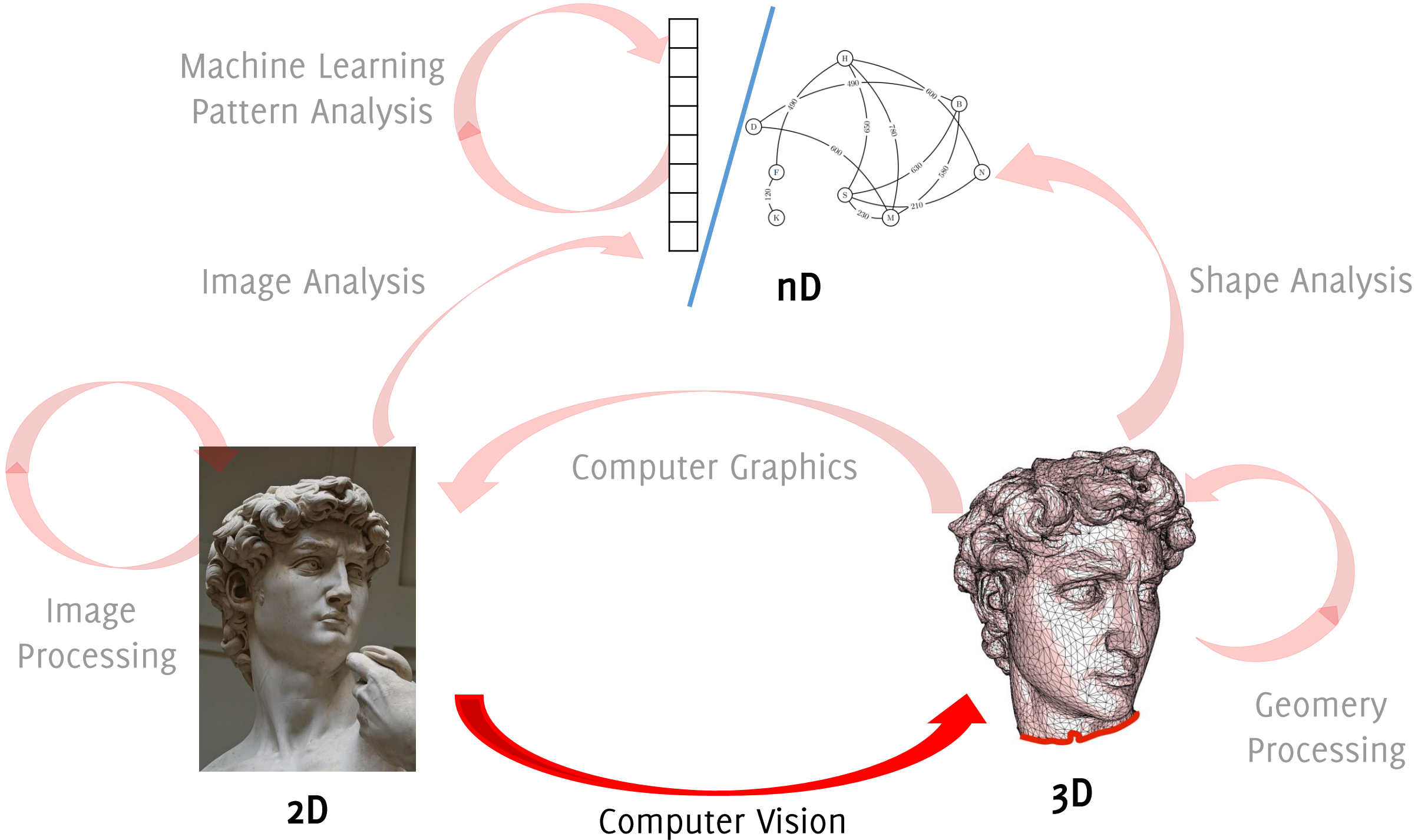


3D

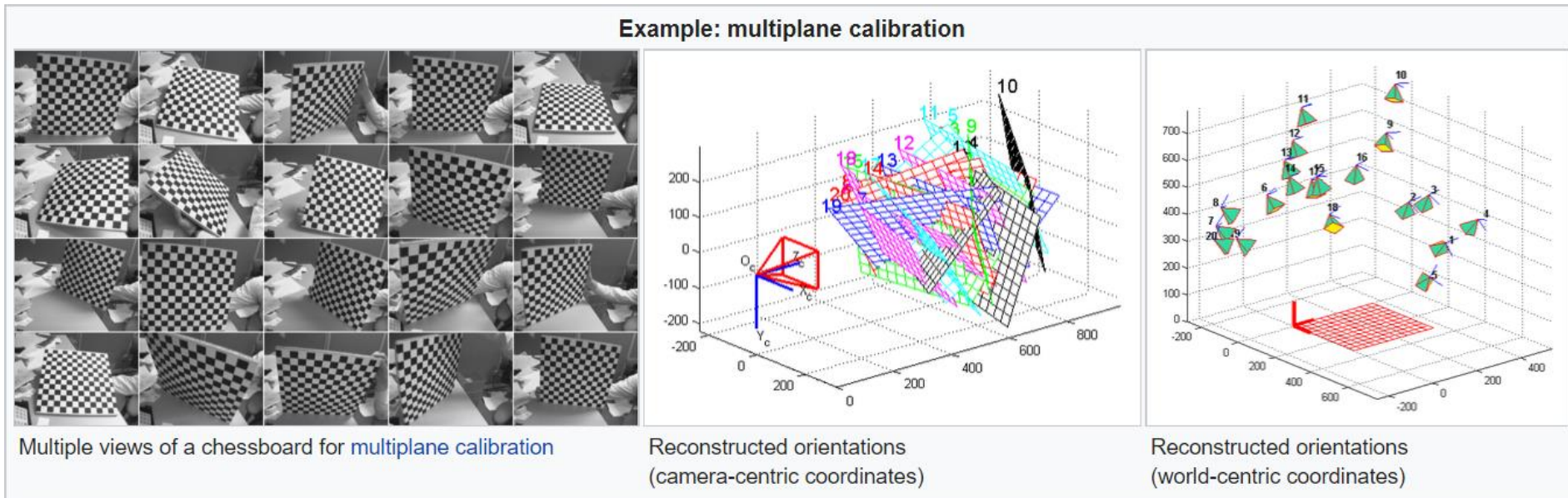
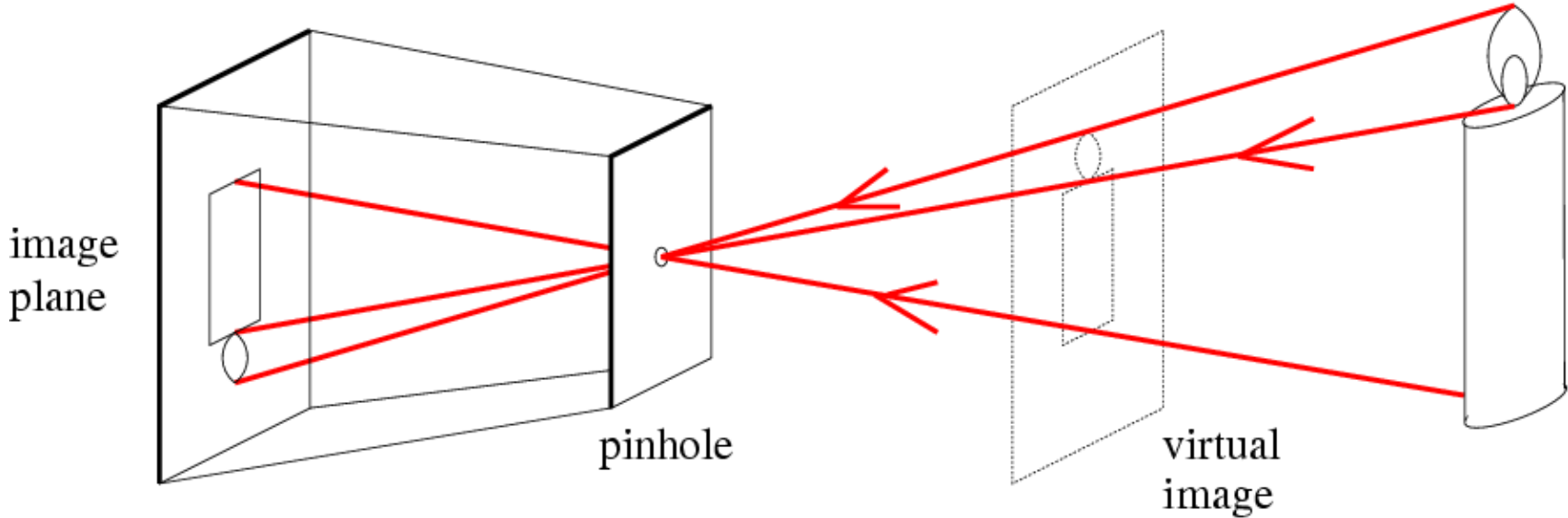
Computer Vision

Shape Analysis

Geomery
Processing



Camera Models and Calibration



Single View Geometry



HZ Fig.2.18

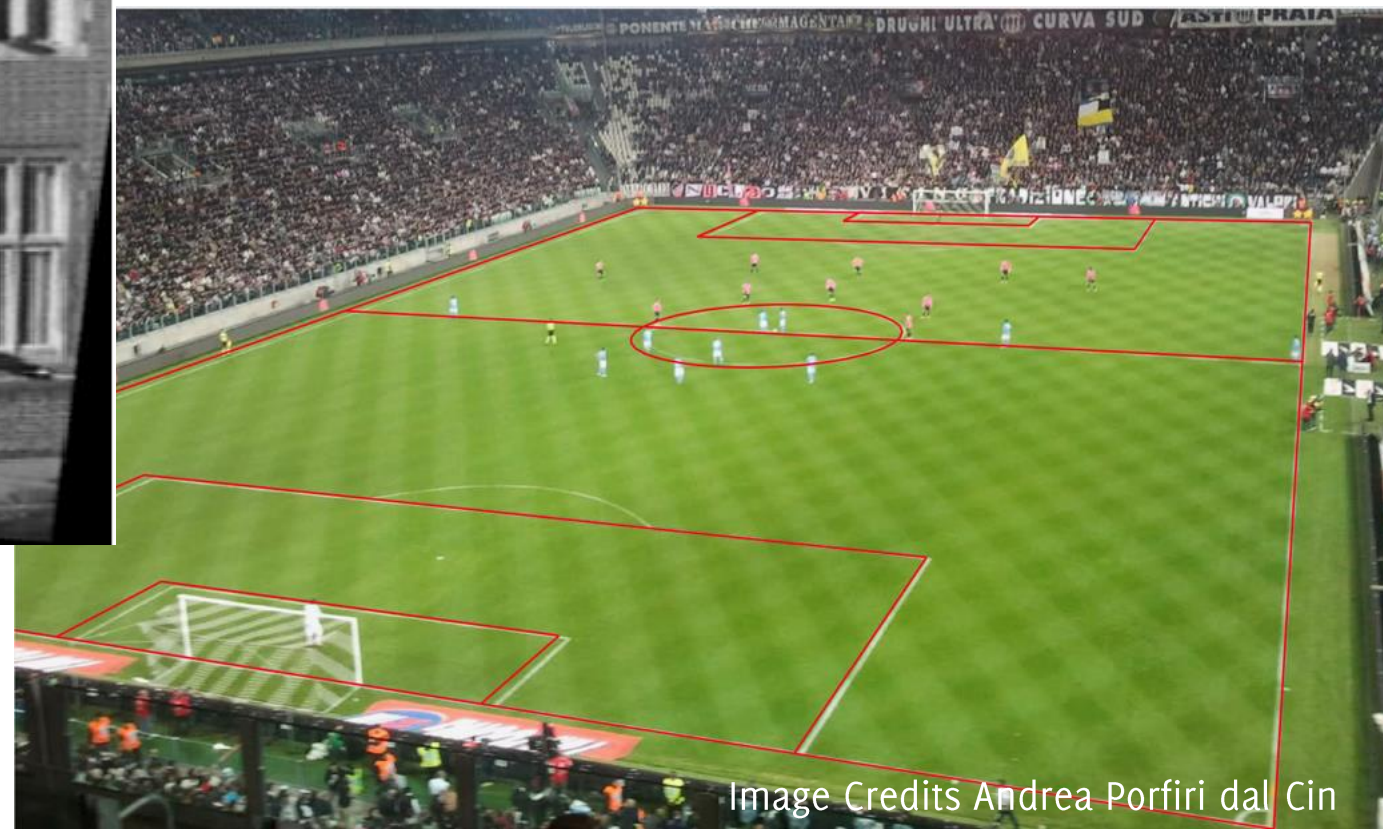
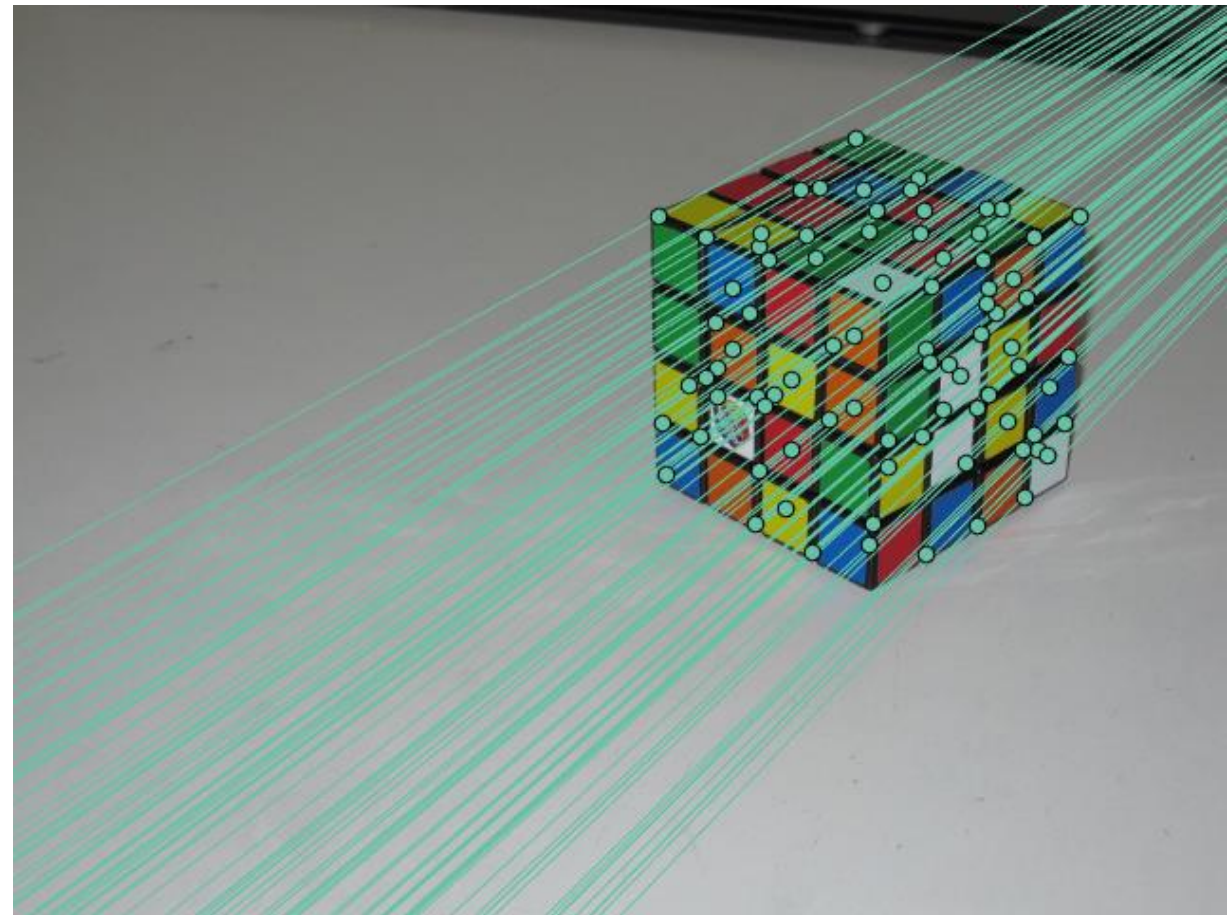
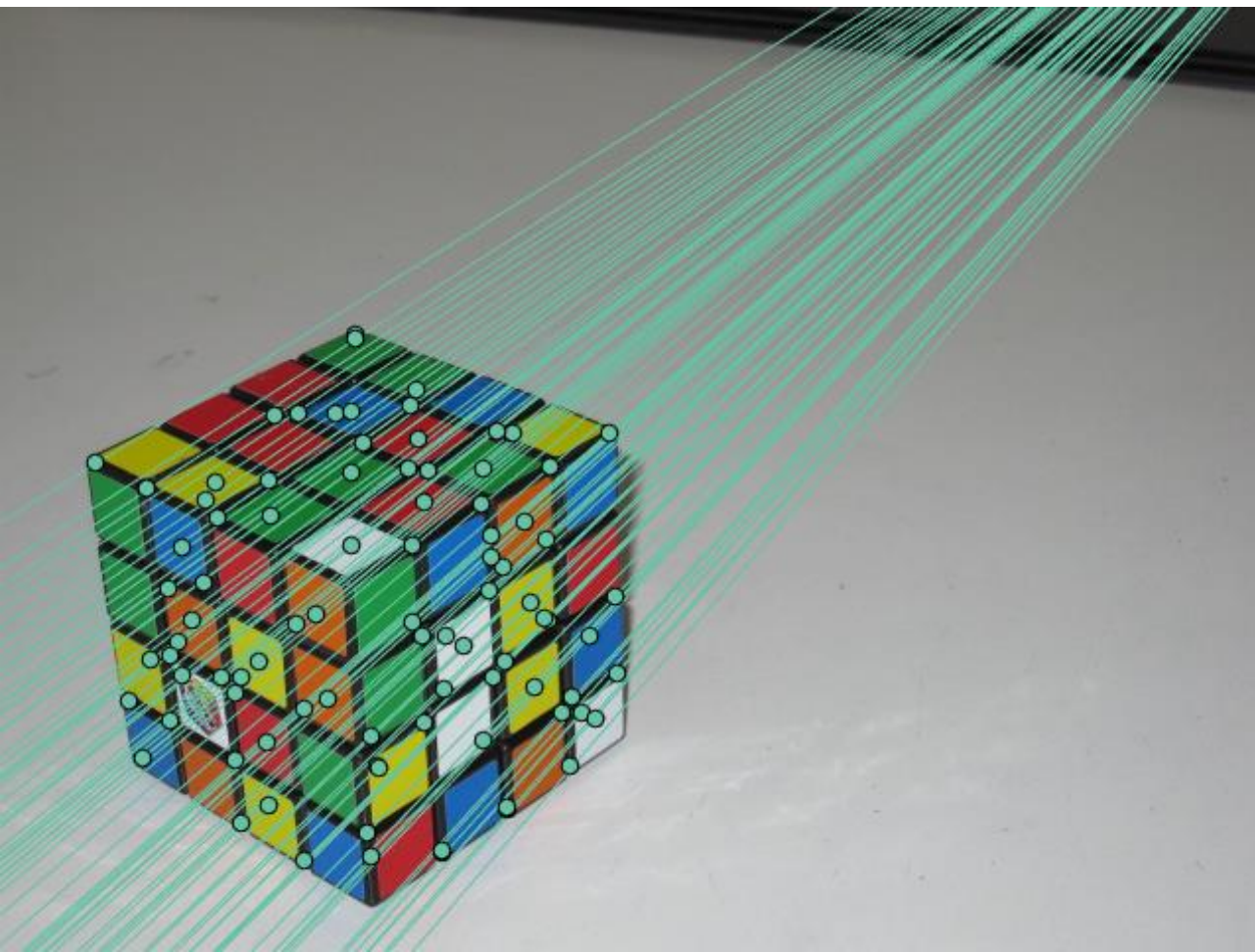


Image Credits Andrea Porfiri dal Cin

Multi-View Geometry (Stereo System, 3D reconstruction)



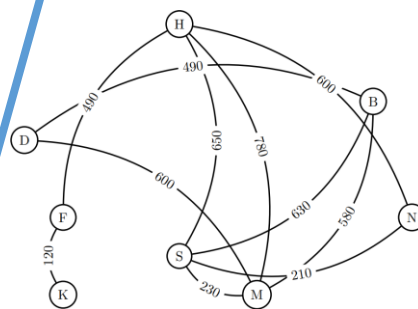
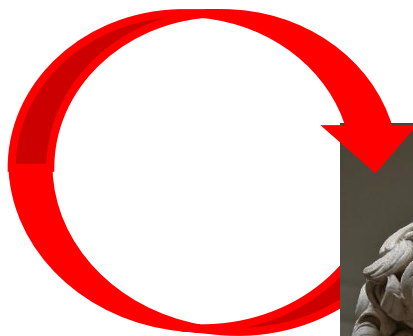
Machine Learning
Pattern Analysis

Image Analysis



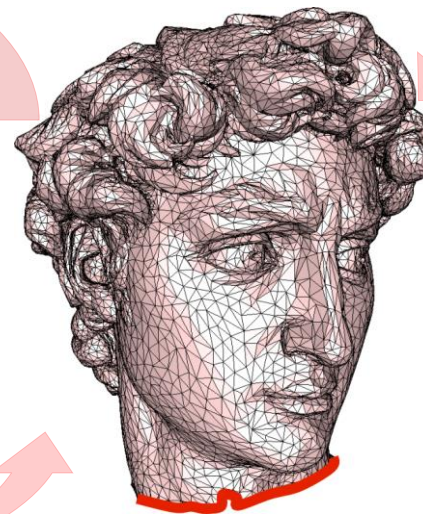
2D

Image
Processing



nD

Computer Graphics

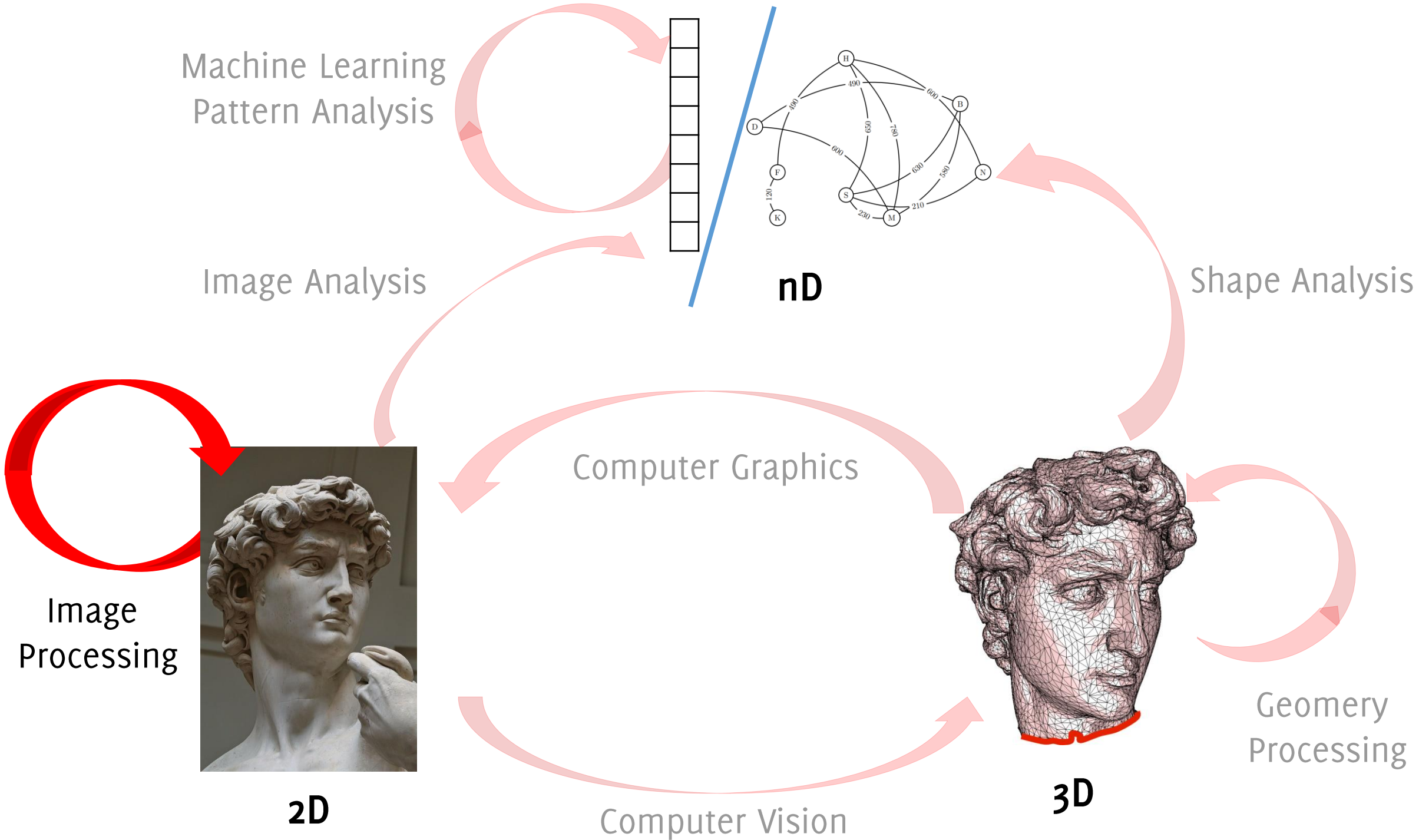


3D

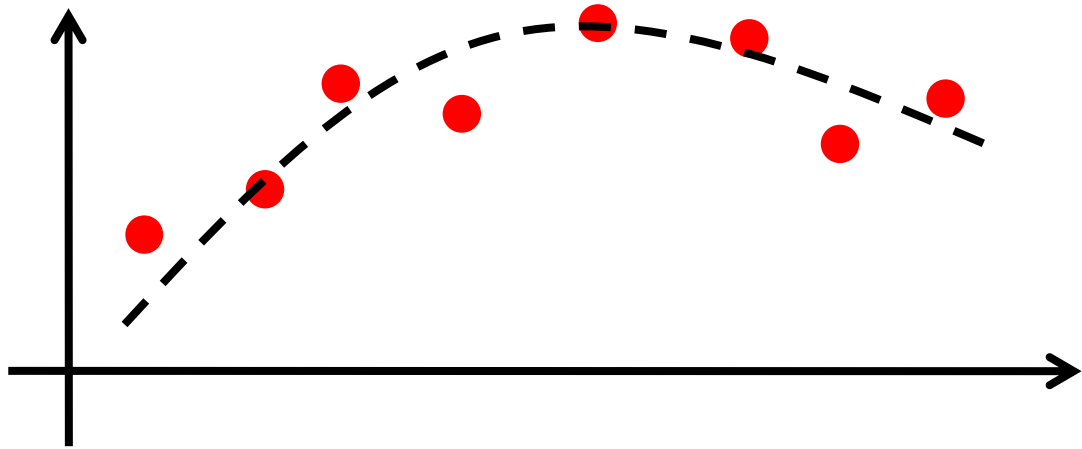
Geomery
Processing

Shape Analysis

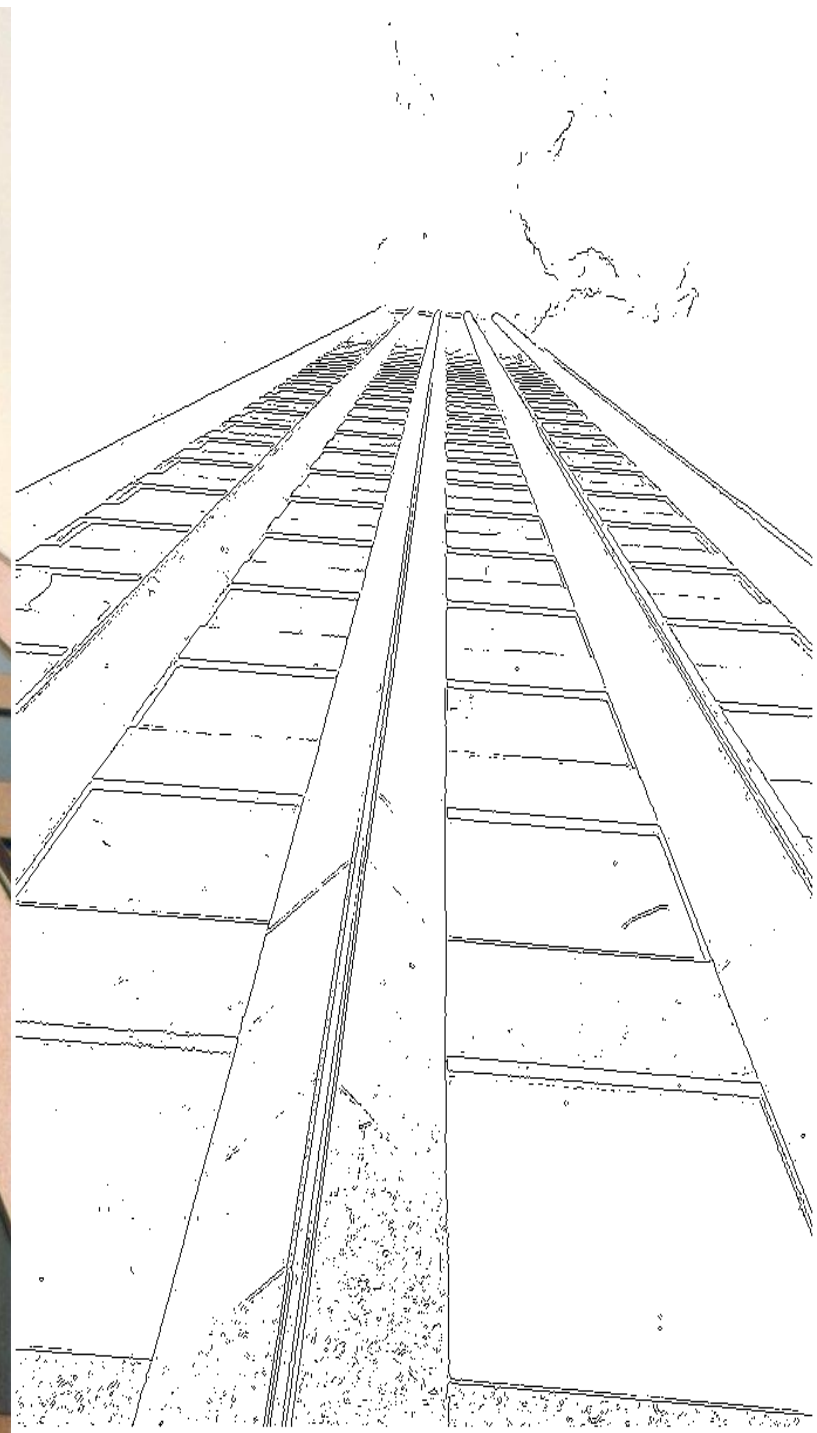
Computer Vision



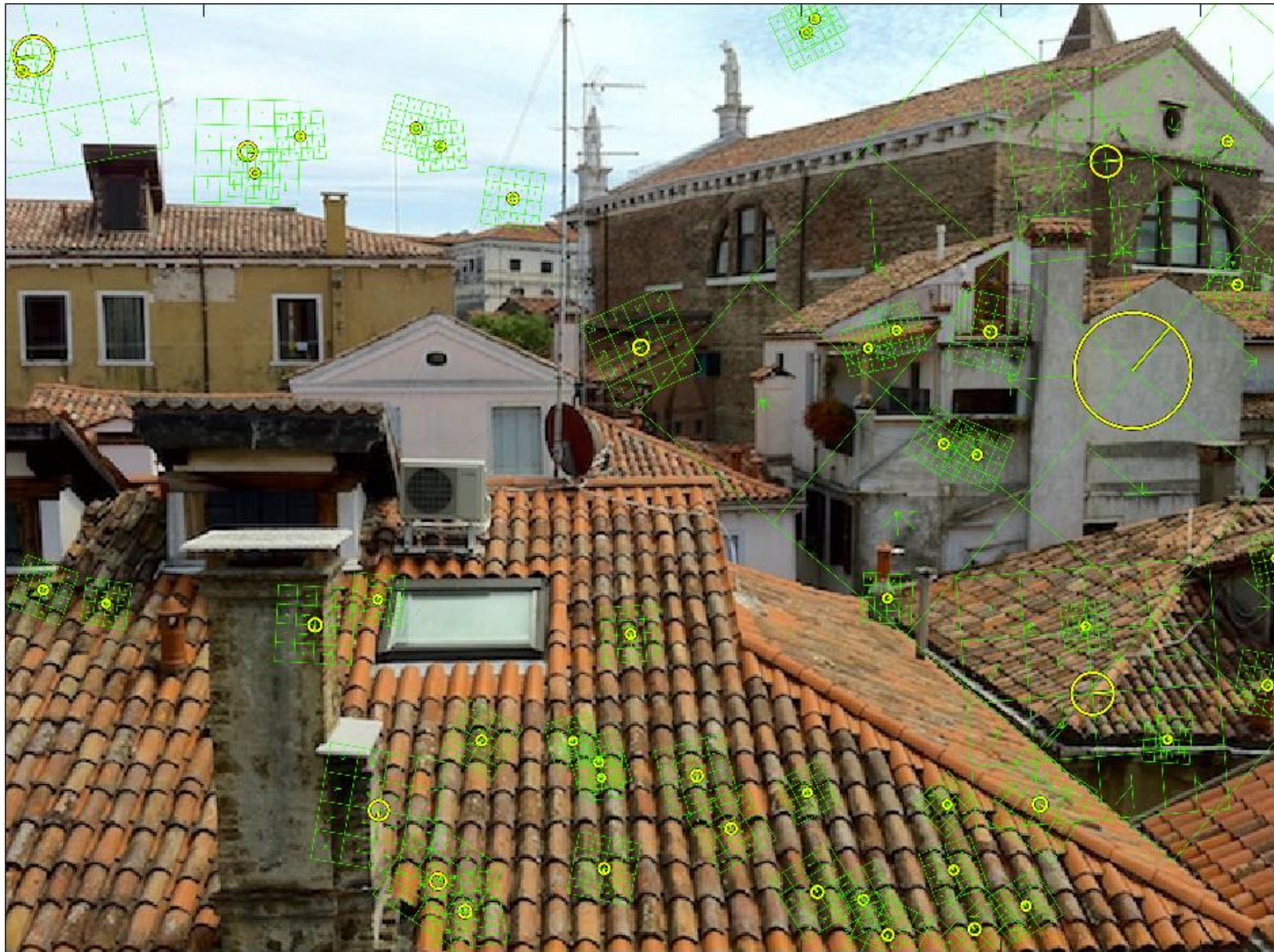
Filtering



Edge detection



Salient Point / Feature Extraction



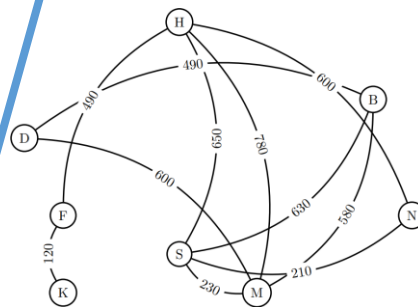
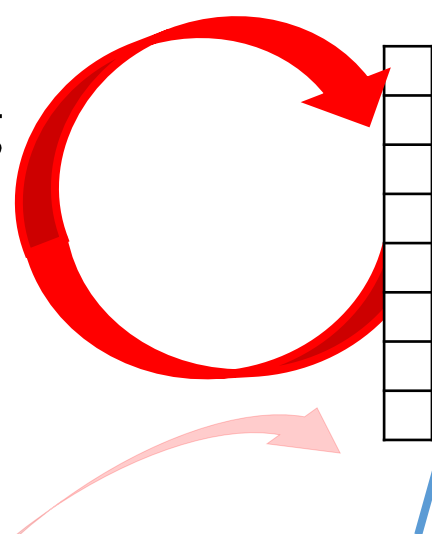
Restoration & Inverse Problems



Restoration & Inverse Problems



Machine Learning
Pattern Analysis



nD

Image Analysis

Shape Analysis

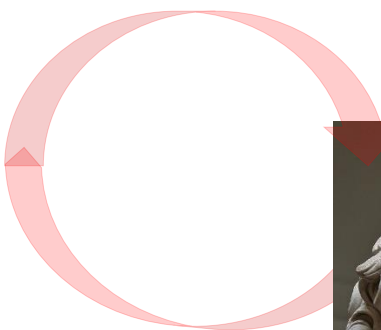
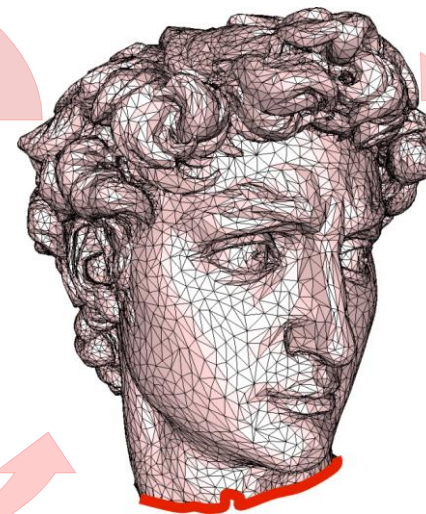


Image
Processing

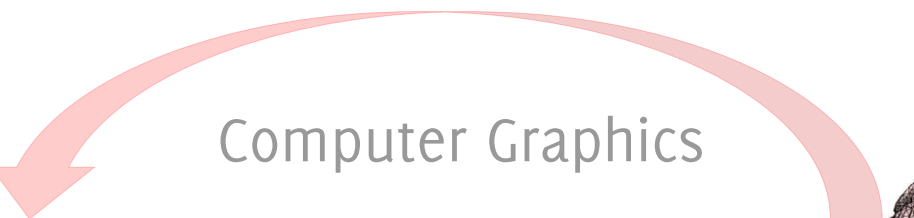


2D

Computer Graphics



3D

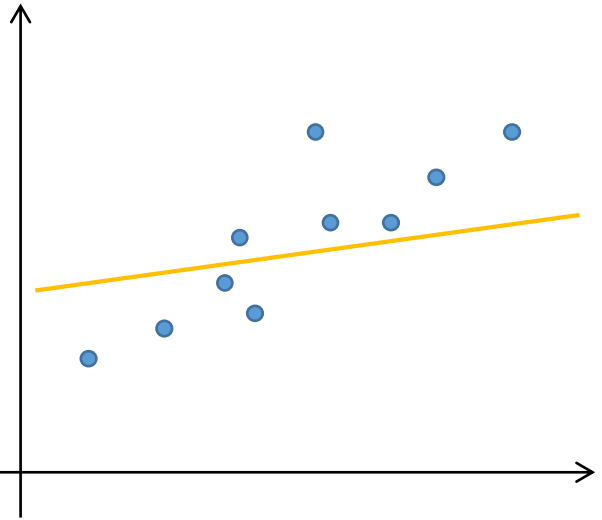


Computer Vision

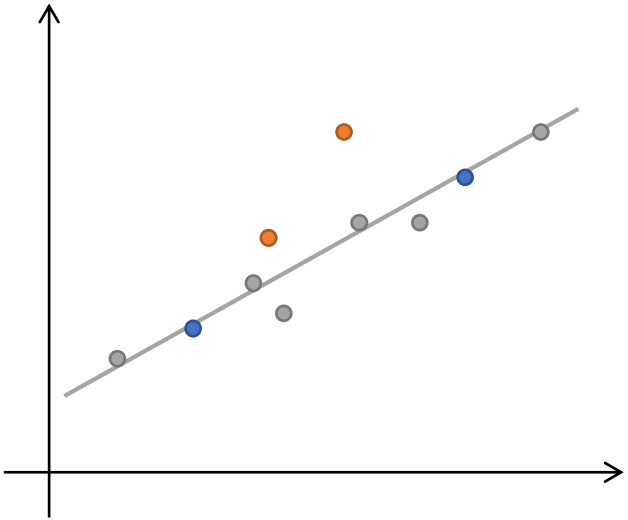


Geometry
Processing

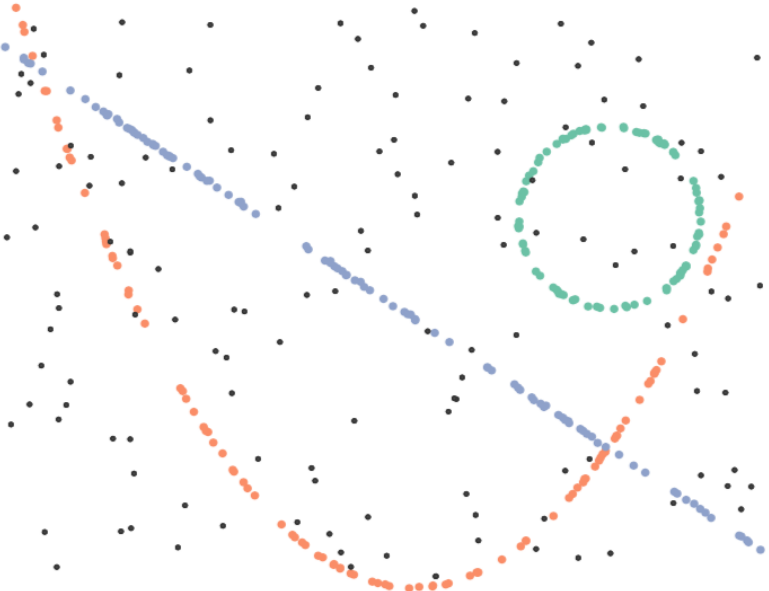
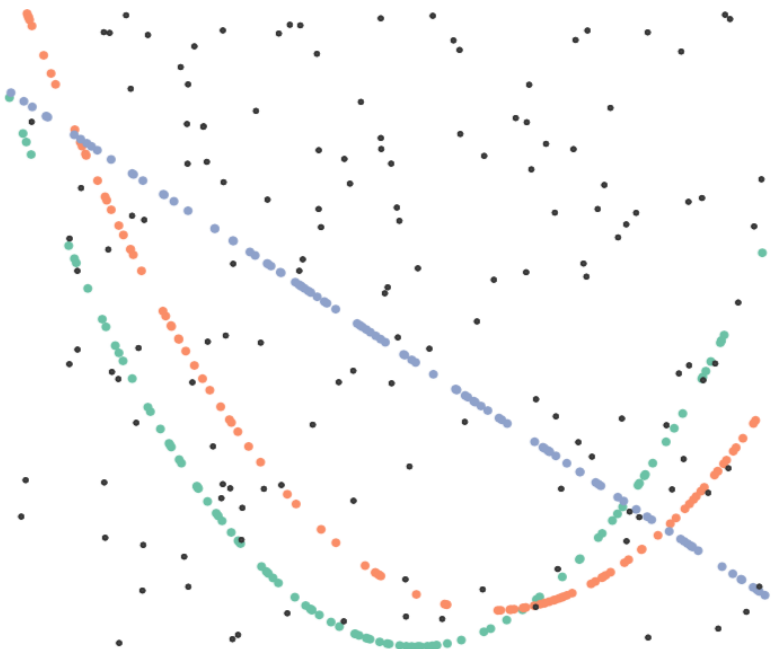
Model Fitting



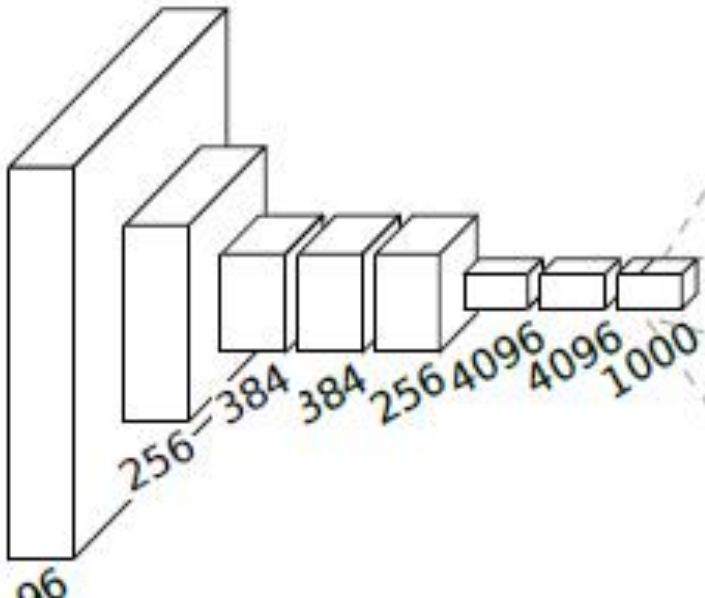
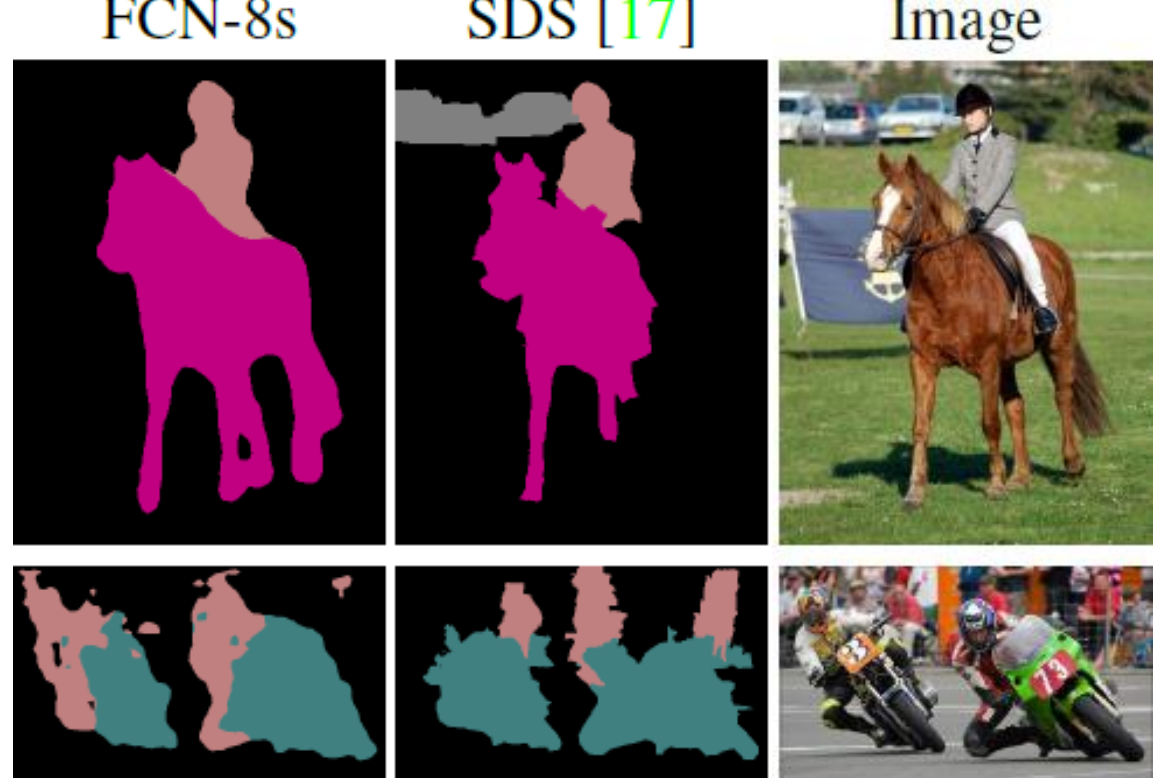
Least squares



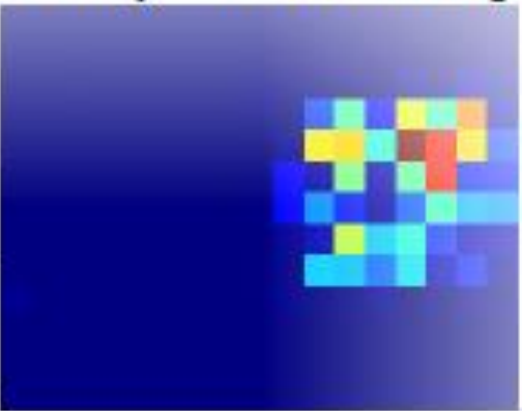
Robust Fit (RANSAC)



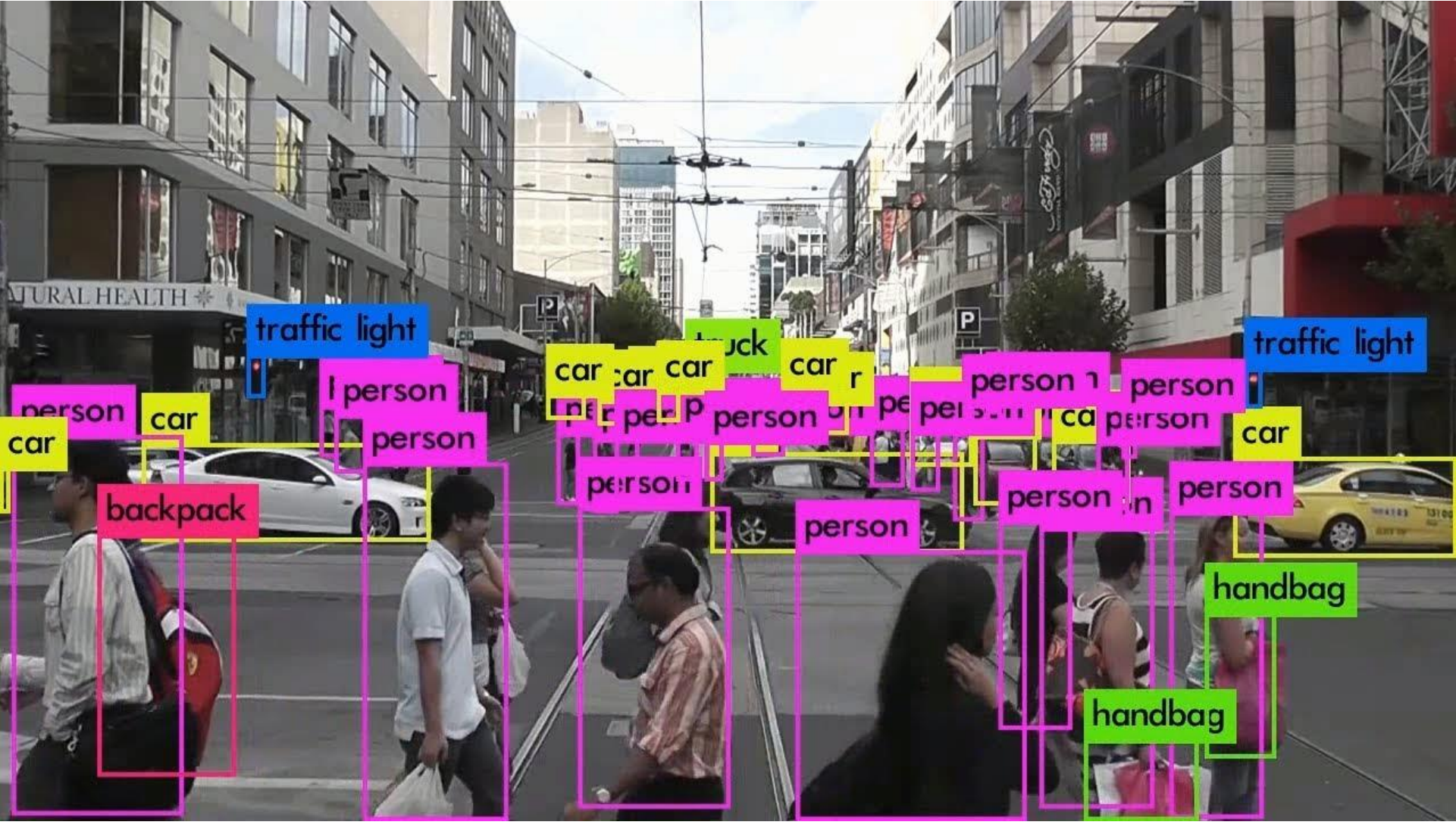
Segmentation



tabby cat heatmap



Object Detection



Redmon, J., & Farhadi, A. (2018). Yolov3: An incremental improvement. arXiv preprint arXiv:1804.02767.

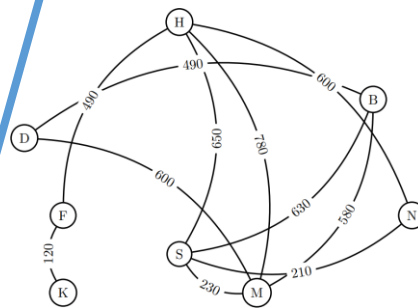
Machine Learning
Pattern Analysis

Image Analysis

Image
Processing



2D



nD

Computer Graphics

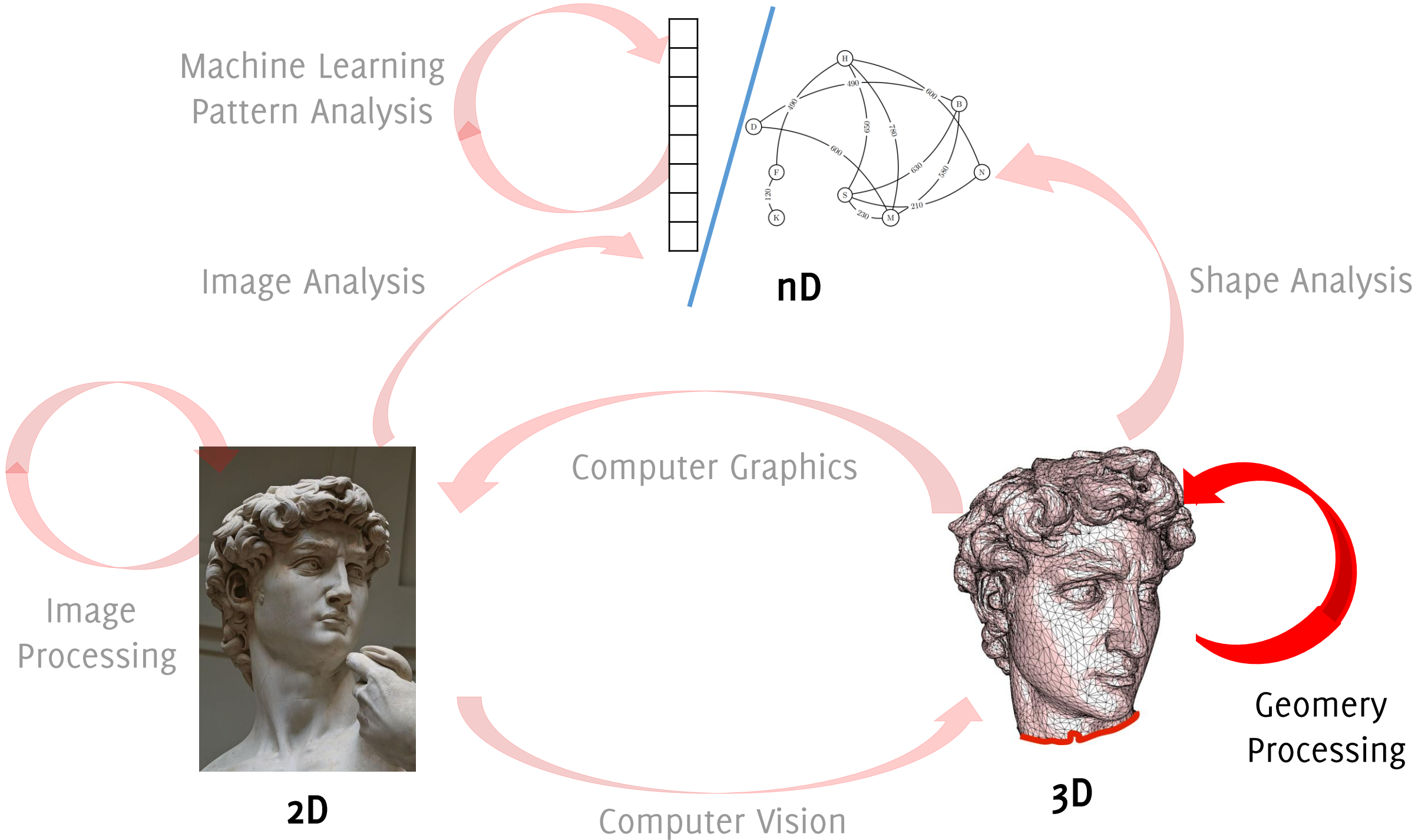


3D

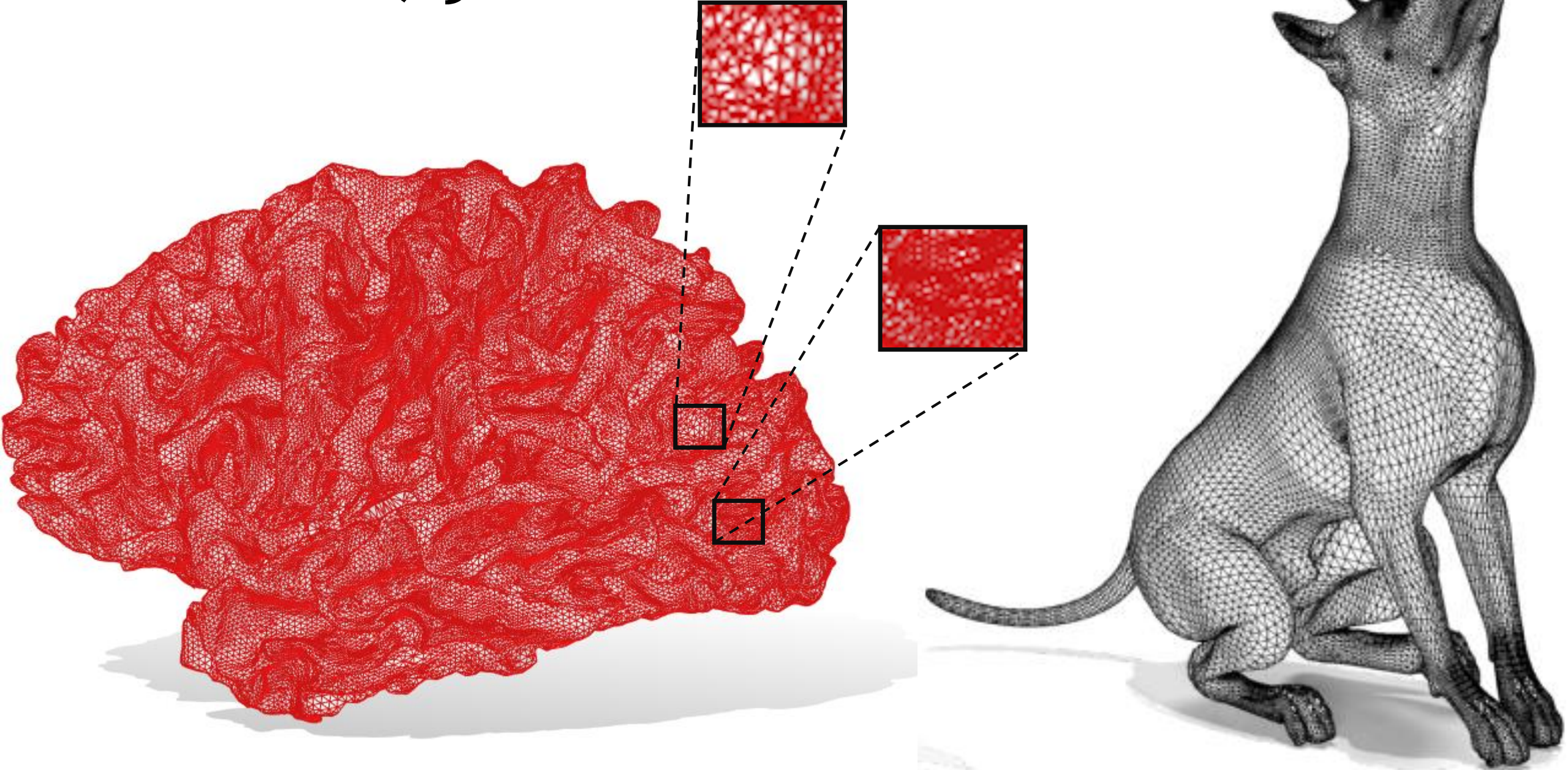
Shape Analysis

Geomery
Processing

Computer Vision



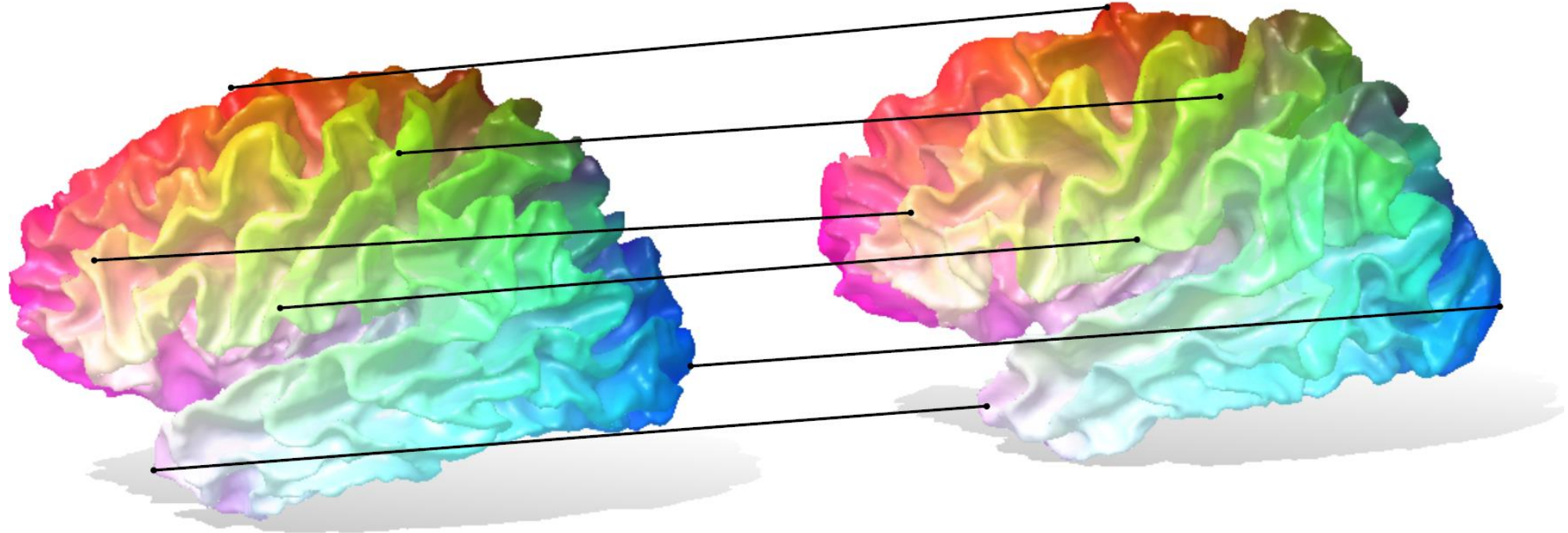
Point Clouds, 3D data



3D Data Registration

Source

Target



Course Schedule

Important Disclaimer:
this is the first edition of this course

Schedule might change
Some parts might not be sufficiently covered
Materials might require fine tuning

...

Course Schedule

Computer Vision

- Image Formation Model
- Single View Geometry
- Multi-View Geometry

Image Processing / Analysis

- Filtering
- Edges/Corner/Feature Detection
- Image Restoration / Inverse Problems

Pattern Recognition

- Model Fitting and Segmentation (Clustering)
- Face Detection / Identification

Geometry Processing

- Point Clouds
- Registration

Deep Learning

- Object Detection
- Semantic Segmentation
- Image Restoration

Guest Seminars

- Advanced Model Fitting
- Manifold Registration

Course Schedule

Computer Vision

- Image Formation Model
- Single View Geometry
- Multi-View Geometry

Feb-March

Image Processing / Analysis

- Filtering
- Edges/Corner/Feature Detection
- Image Restoration / Inverse Problems

March

Pattern Recognition

- Model Fitting and Segmentation (Clustering)
- Face Detection / Identification

April/May

Geometry Processing

- Point Clouds
- Registration

Deep Learning

- Object Detection
- Semantic Segmentation
- Image Restoration

Guest Seminars

- Advanced Model Fitting
- Manifold Registration

May

Course Schedule

Computer Vision

- Image Formation Model
- Single View Geometry
- Multi-View Geometry

Feb-March

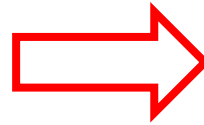


Image Processing / Analysis

- Filtering
- Edges/Corner/Feature Detection
- Image Restoration / Inverse Problems

Pattern Recognition

- Model Fitting and Segmentation (Clustering)
- Face Detection / Identification

First Homework:

25% + bonus

Assigned around mid March,
due after 3 weeks

Course Schedule

Computer Vision

- Image Formation Model
- Single View Geometry
- Multi-View Geometry

Image Processing / Analysis

- Filtering
- Edges/Corner/Feature Detection
- Image Restoration / Inverse Problems

Pattern Recognition

- Model Fitting and Segmentation (Clustering)
- Face Detection / Identification



Second Homework:
25% + bonus
Assigned around end of April
March, due at the end of May

Course Schedule

Computer Vision

- Image Formation Model
- Single View Geometry
- Multi-View Geometry

Image Processing / Analysis

- Filtering
- Edges/Corner/Feature Detection
- Image Restoration / Inverse Problems

Pattern Recognition

- Model Fitting and Segmentation (Clustering)
- Face Detection / Identification

Geometry Processing

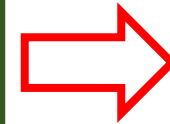
- Point Clouds
- Registration

Deep Learning

- Object Detection
- Semantic Segmentation
- Image Restoration

Guest Seminars

- Advanced Model Fitting
- Manifold Registration



Final exam: 50%

Course Organization

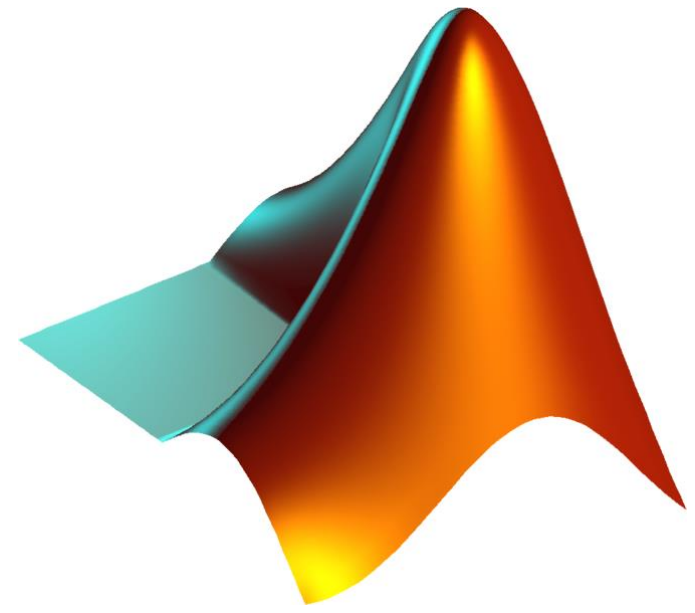
Lectures

Lectures will be on Tuesday and Fridays 15.30 – 17.15, with a short break in between.

Breaks are meant for everybody to recover, and promote useful interaction among us

During Lectures I will give some illustrative example through coding

Bad news: I am a Matlab user



Good news: you are allowed to work (and prepare homework) in Python as well



Teaching Materials

Slides will be provided before lecture starts in *draft mode*.

Slides & Codes will be uploaded in a final (fixed) version after lectures

The reference book for Computer Vision part is:

[**HZ**] Hartley, Richard, and Andrew Zisserman. *Multiple view geometry in computer vision*. Cambridge university press, 2003 (second edition)

The reference book for Image Processing part is:

[**GW**] Gonzalez, Rafael C., Richard E. Woods. *Digital image processing*. Prentice Hall, 2007 (third edition)

... papers will be also provided as references

Labs

Three lab sessions have been planned so far.

These are meant to recap the lecture materials and make some direct practice under the supervision of Pietro Verzelli.

During Labs a laptop with Python or Matlab installed is required

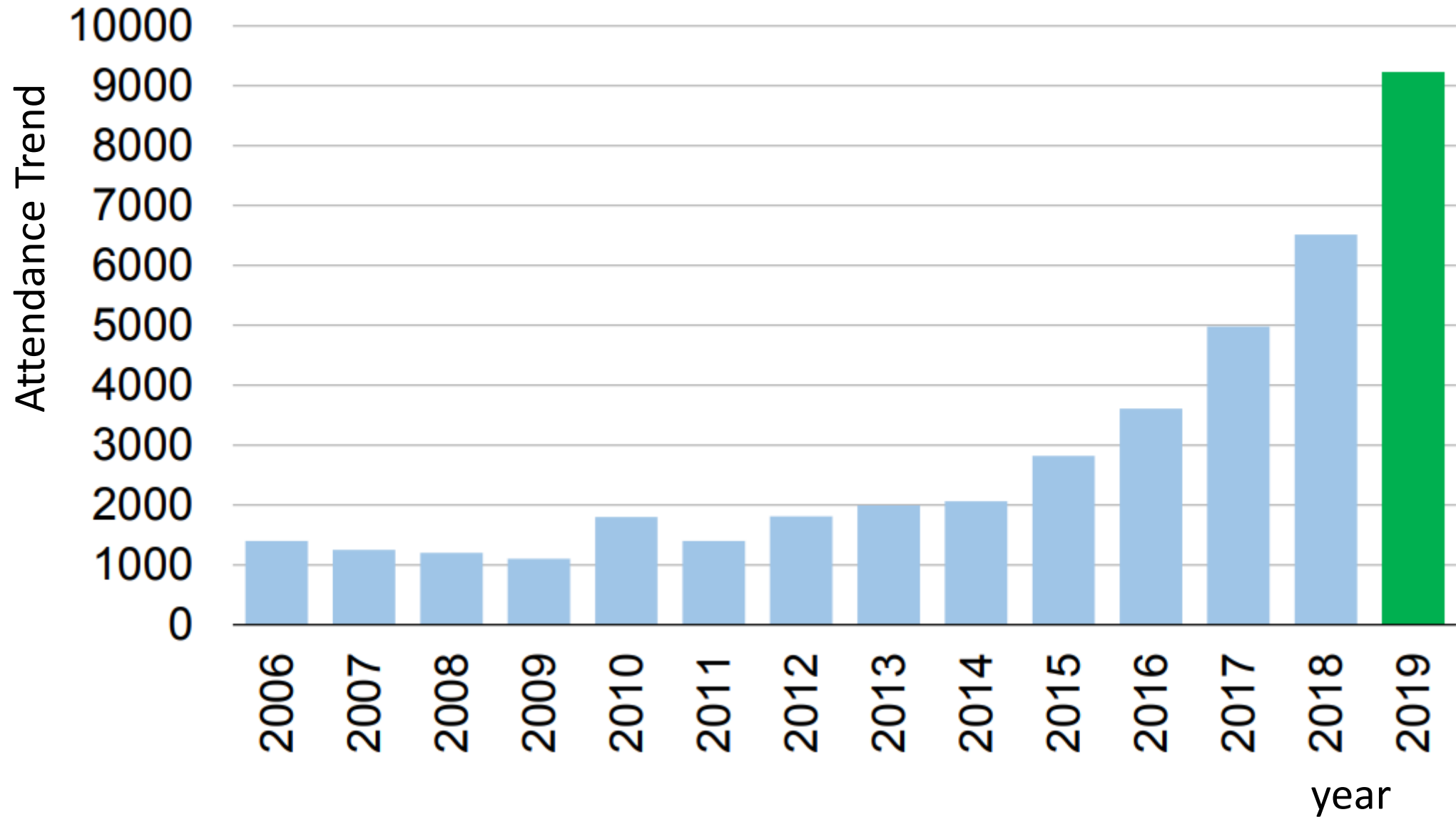
Requirements and Tools

Course Requirement and Tools

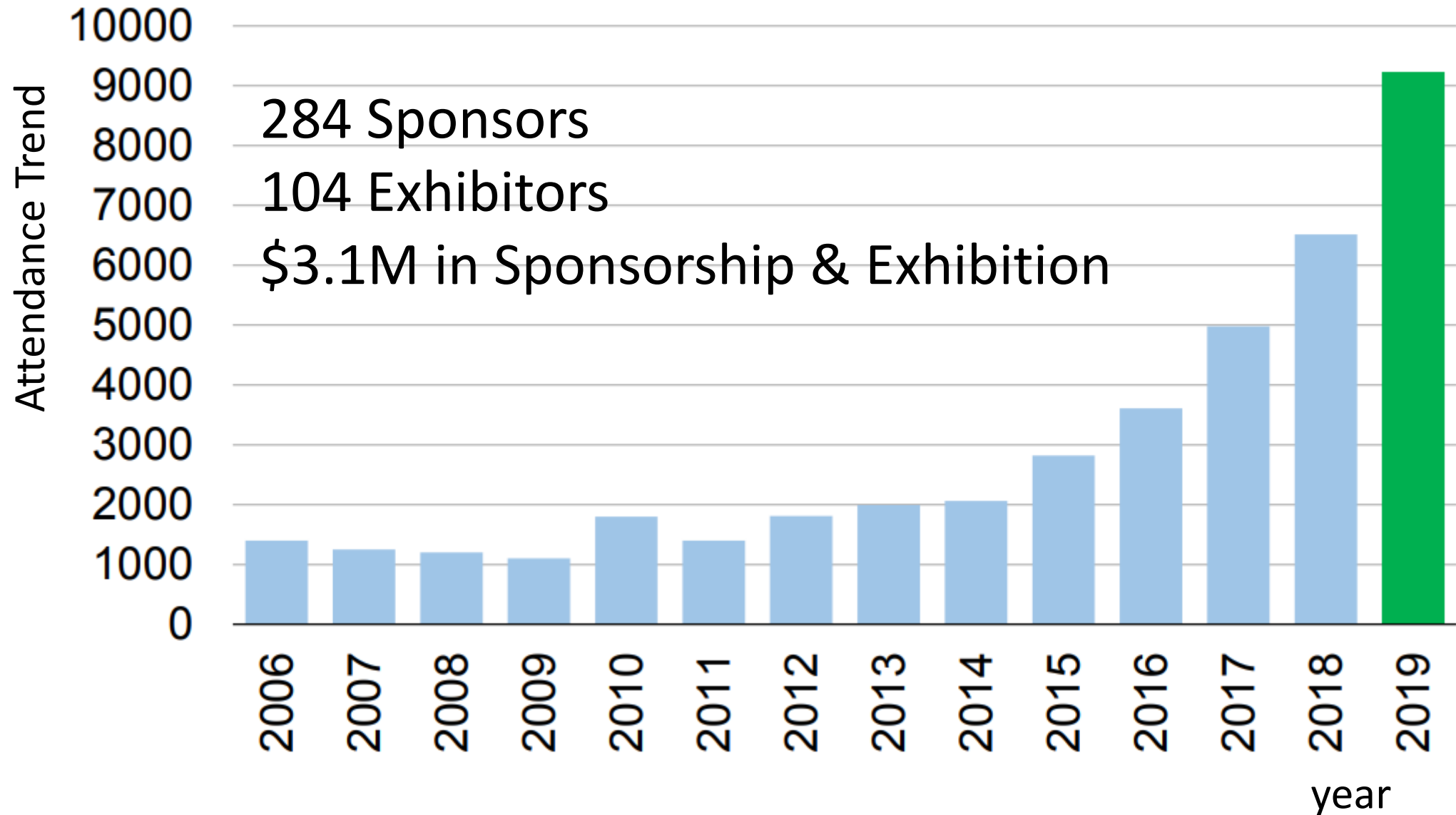
- Linear algebra (including solution of linear systems, basis expansions...)
- Programming Skills (Matlab or Python)
- Willingness to learn
- Being familiar with core machine learning practices and methods
 - How about Neural Networks?

Is it worth to take this course?

CVPR



CVPR



Lately, connection with ML

There has seen a dramatic change in CV:

Once, most of techniques and algorithms build upon a mathematical/statistical description of images

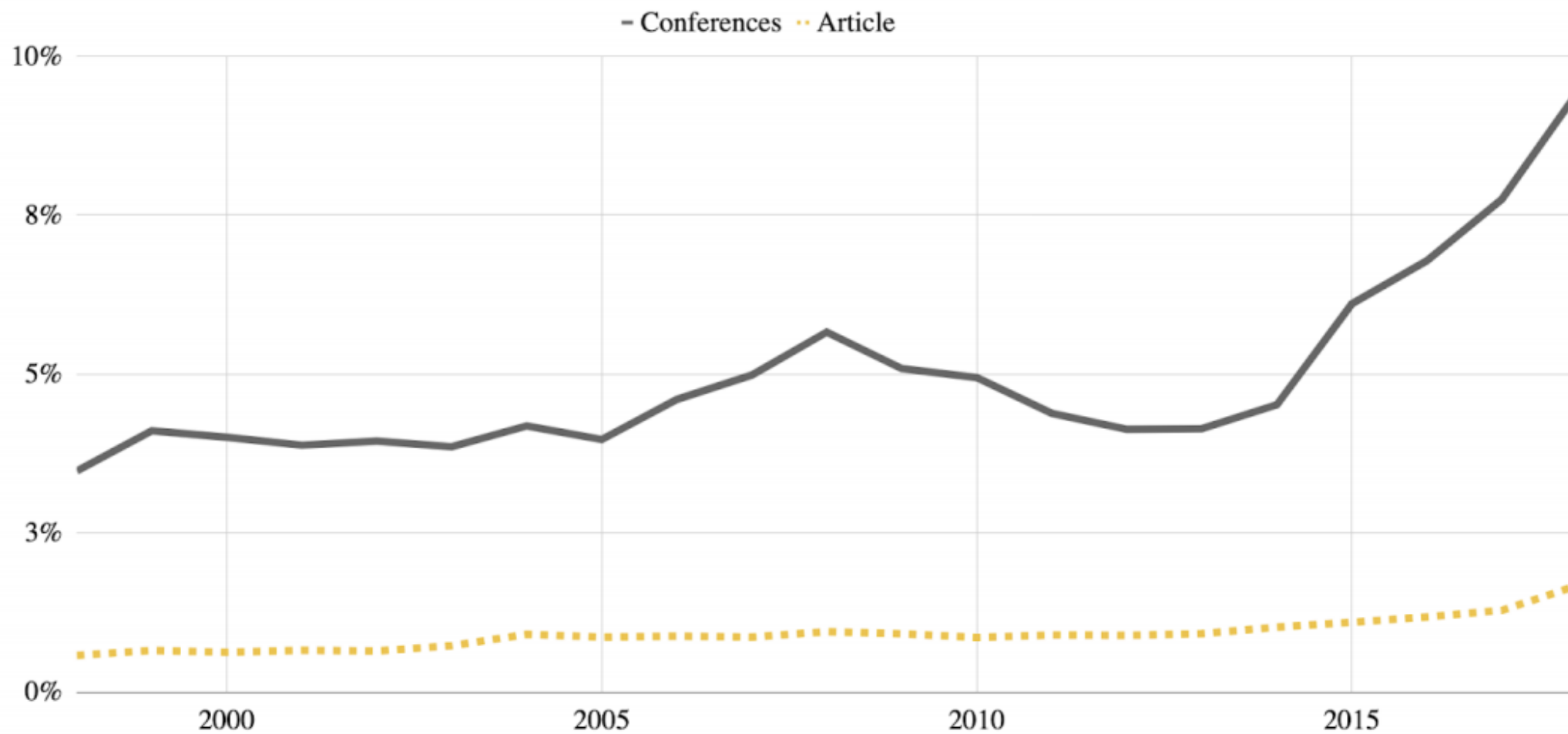
Nowadays, machine-learning methods are much more popular

All in all...

If you plan pursuing a research-oriented career:

- If you go towards AI and ML the two fields are increasingly contaminated
- In any case a strong background in Computer Vision and Pattern Recognition is definitively a plus considering the widespread use of imaging data and the need of automation
- This course is a good way to practice more fundamental theory aspects

AI publications over all the publications



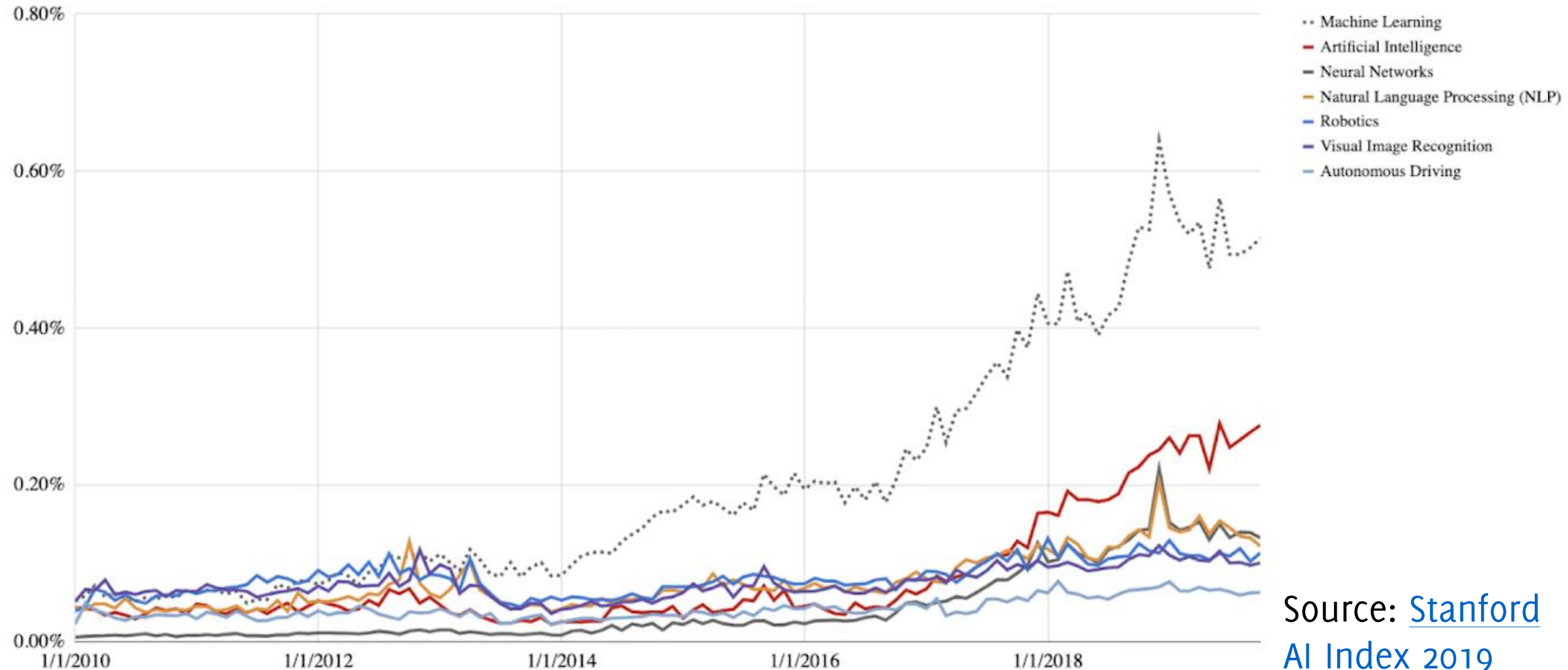
Source: [Stanford AI Index 2019](#).

All in all...

Or if you plan pursuing a engineering / computer science job:

- Companies are increasingly interested in Computer Vision and Pattern Recognition application

Percentages of AI posted job positions



Source: [Stanford AI Index 2019](#)